



- ☐ Tentative Specification  
☒ Preliminary Specification  
☐ Approval Specification

# MODEL NO.: V400HK2

## SUFFIX: LS5

Toshiba Bar Code :

Customer :

APPROVED BY

SIGNATURE

Name / Title

Note

Please return 1 copy for your confirmation with your signature and comments.

| Approved By     | Checked By | Prepared By |
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## REVISION HISTORY

| Version  | Date          | Page(New) | Section | Description                                     |
|----------|---------------|-----------|---------|---|
| Ver. 1.0 | May. 26, 2011 | All       | All     | The preliminary specification was first issued. |

## 1. GENERAL DESCRIPTION

### 1.1 OVERVIEW

V400HK2-LS5 is a 40" TFT Liquid Crystal Display module with LED Backlight and 4ch-LVDS interface. This module supports 1920 x 1080 Full HDTV format and can display 1.07G colors (8-bit + FRC). The converter module for backlight is built-in.

### 1.2 FEATURES

- High brightness (400 nits)
- Ultra-high contrast ratio (5000:1)
- Faster response time (gray to gray average ? ms)
- High color saturation NTSC 72% (72%)
- Ultra wide viewing angle: 176(H)/176(V) (CR≥20) with Super MVA technology
- DE (Data Enable) only mode
- LVDS (Low Voltage Differential Signaling) interface
- Low color shift function
- RoHs compliance

### 1.3 APPLICATION

- TFT LCD TVs
- Multi-Media Display

### 1.4 GENERAL SPECIFICATIONS

| Item                    | Specification                                      | Unit  | Note |
|-------------------------|--|-------|------|
| Active Area             | 885.6 (H) x 498.15 (V)                             | mm    | (1)  |
| Bezel Opening Area      | 892.6 (H) x 505.7 (V)                              | mm    |      |
| Driver Element          | a-si TFT active matrix                             | -     |      |
| Pixel Number            | 1920 x R.G.B. x 1080                               | pixel |      |
| Pixel Pitch (Sub Pixel) | 0.15375 (H) x 0.46125 (V)                          | mm    |      |
| Pixel Arrangement       | RGB vertical stripe                                | -     |      |
| Display Colors          | 1.07G  | color |      |
| Display Operation Mode  | Transmissive mode / Normally Black                 | -     |      |
| Surface Treatment       | Anti-Glare Coating (Haze 11%)<br>Hard Coating (3H) | -     | (2)  |

Note (1) Please refer to the attached drawings in chapter 9 for more information about the front and back outlines.

Note (2) The spec. of the surface treatment is temporarily for this phase. CMI reserves the rights to change this feature.

**1.5 MECHANICAL SPECIFICATIONS**

| Item        |                | Min.  | Typ.  | Max.  | Unit | Note |
|-------------|----------------|-------|-------|-------|------|------|
| Module Size | Horizontal (H) | 910.9 | 912.4 | 913.9 | mm   | (1)  |
|             | Vertical (V)   | 526.1 | 527.6 | 529.1 | mm   | (1)  |
|             | Depth (D)      | 20.5  | 21.7  | 22.9  | mm   | (2)  |
|             | Depth (D)      | 22.4  | 23.6  | 24.8  | mm   | (3)  |
| Weight      |                | 6272  | 6500  | 6728  | g    |      |

Note (1) Please refer to the attached drawings for more information of front and back outline dimensions.

Note (2) Module Depth is between bezel to T-CON cover.

Note (3) Module Depth is between bezel to converter cover.

## 2. ABSOLUTE MAXIMUM RATINGS

### 2.1 ABSOLUTE RATINGS OF ENVIRONMENT

| Item                          | Symbol           | Value |      | Unit | Note     |
|-------------------------------|------------------|-------|------|------|----------|
|                               |                  | Min.  | Max. |      |          |
| Storage Temperature           | T <sub>ST</sub>  | -20   | +60  | °C   | (1)      |
| Operating Ambient Temperature | T <sub>OP</sub>  | 0     | 50   | °C   | (1), (2) |
| Shock (Non-Operating)         | S <sub>NOP</sub> | -     | 50   | G    | (3), (5) |
| Vibration (Non-Operating)     | V <sub>NOP</sub> | -     | 1.0  | G    | (4), (5) |

Note (1) Temperature and relative humidity range is shown in the figure below.

(a) 90 %RH Max. ( $T_a \leq 40\text{ }^{\circ}\text{C}$ ).

(b) Wet-bulb temperature should be  $39\text{ }^{\circ}\text{C}$  Max. ( $T_a > 40\text{ }^{\circ}\text{C}$ ).

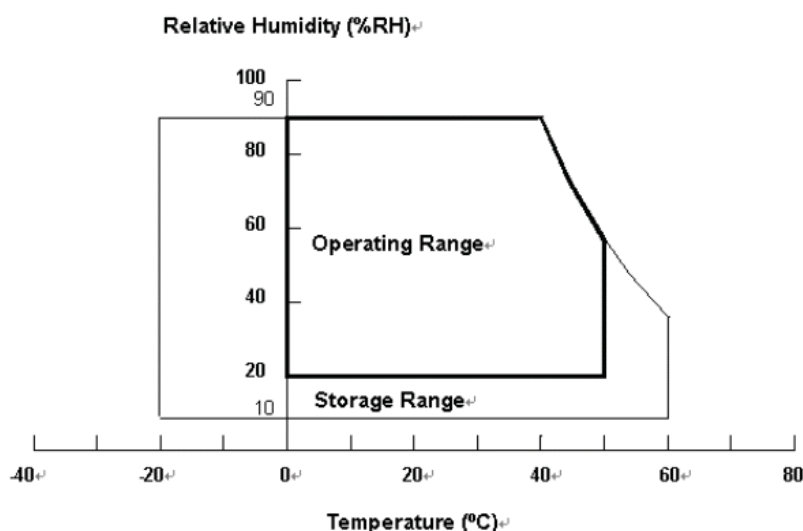
(c) No condensation.

Note (2) The maximum operating temperature is based on the test condition that the surface temperature of display area is less than or equal to  $65\text{ }^{\circ}\text{C}$  with LCD module alone in a temperature controlled chamber. Thermal management should be considered in final product design to prevent the surface temperature of display area from being over  $65\text{ }^{\circ}\text{C}$ . The range of operating temperature may degrade in case of improper thermal management in final product design.

Note (3) 11 ms, half sine wave, 1 time for  $\pm X$ ,  $\pm Y$ ,  $\pm Z$ .

Note (4) 10 ~ 200 Hz, 10 min, 1 time each X, Y, Z.

Note (5) At testing Vibration and Shock, the fixture in holding the module has to be hard and rigid enough so that the module would not be twisted or bent by the fixture.



## 2.2 PACKAGE STORAGE

When storing modules as spares for a long time, the following precaution is necessary.

- (a) Do not leave the module in high temperature, and high humidity for a long time. It is highly recommended to store the module with temperature from 0 to 35°C at normal humidity without condensation.
- (b) The module shall be stored in dark place. Do not store the TFT-LCD module in direct sunlight or fluorescent light.

## 2.3 ELECTRICAL ABSOLUTE RATINGS

### 2.3.1 TFT LCD MODULE

| Item                 | Symbol | Value |      | Unit | Note |
|----------------------|--------|-------|------|------|------|
|                      |        | Min.  | Max. |      |      |
| Power Supply Voltage | VCC    | -0.3  | 13.5 | V    | (1)  |
| Logic Input Voltage  | VIN    | -0.3  | 3.6  | V    |      |

### 2.3.2 BACKLIGHT UNIT

| Item                    | Symbol | Value |      | Unit | Note     |
|-------------------------|--------|-------|------|------|----------|
|                         |        | Min.  | Max. |      |          |
| Light Bar Voltage       | VW     | —     | 60   | VRMS | 3D Mode  |
| Converter Input Voltage | VBL    | 0     | 30   | V    | (1)      |
| Control Signal Level    | —      | -0.3  | 7    | V    | (1), (3) |

Note (1) Permanent damage to the device may occur if maximum values are exceeded. Functional operation should be restricted to the conditions described under normal operating conditions.

Note (2) No moisture condensation or freezing.

Note (3) The control signals include On/Off Control and External PWM Control.



### 3. ELECTRICAL CHARACTERISTICS

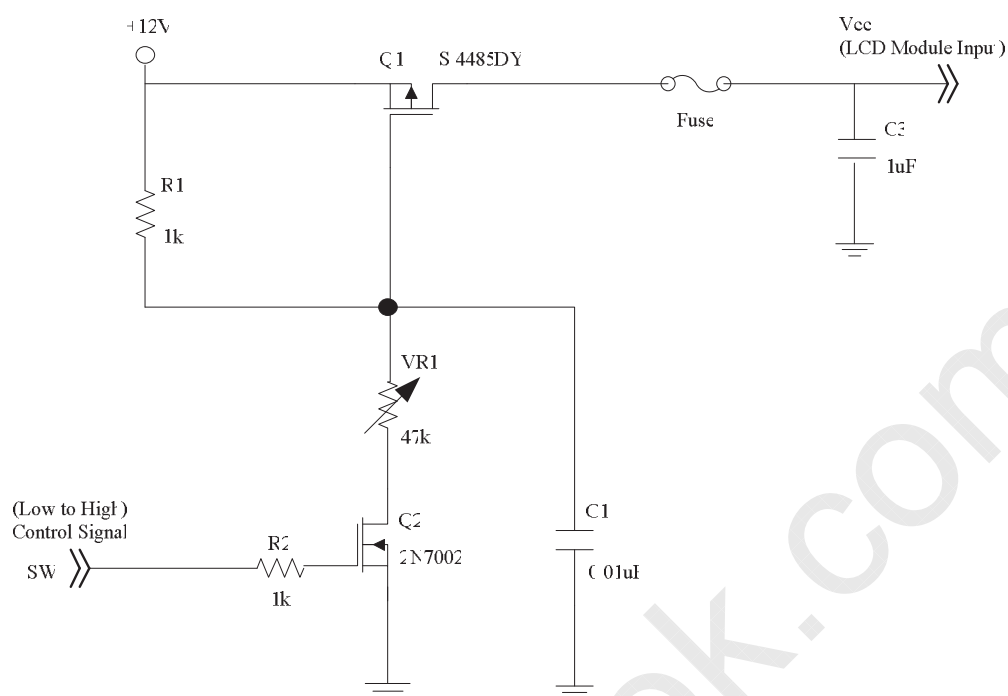
#### 3.1 TFT LCD MODULE

(Ta = 25 ± 2 °C)

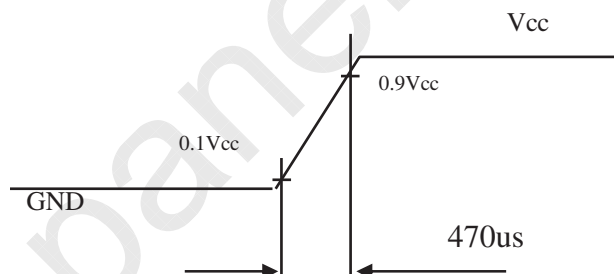
| Parameter            |   | Symbol            | Value |       |       | Unit | Note |
|----------------------|---|-------------------|-------|-------|-------|------|------|
|                      |   |                   | Min.  | Typ.  | Max.  |      |      |
| Power Supply Voltage |   | V <sub>CC</sub>   | 10.8  | 12    | 13.2  | V    | (1)  |
| Rush Current         |   | I <sub>RUSH</sub> |       |       | 2.2   | A    | (2)  |
| Power Consumption    | White Pattern                             | P <sub>T</sub>    |       | 6.36  | 7.44  | W    | (3)  |
|                      | Black Pattern                             |                   |       | 6.36  | 7.68  |      |      |
|                      | Horizontal Pattern                        |                   |       | 11.88 | 13.44 |      |      |
| Power Supply Current | White Pattern                             | —                 |       | 0.53  | 0.62  | A    | (3)  |
|                      | Black Pattern                             | —                 |       | 0.53  | 0.64  |      |      |
|                      | Horizontal Pattern                        | —                 |       | 0.99  | 1.12  |      |      |
| LVDS interface       | Differential Input High Threshold Voltage | V <sub>LVTH</sub> | +100  | -     | -     | mV   | (4)  |
|                      | Differential Input Low Threshold Voltage  | V <sub>LVTL</sub> | -     | -     | -100  | mV   |      |
|                      | Common Input Voltage                      | V <sub>CM</sub>   | 1.0   | 1.2   | 1.4   | V    |      |
|                      | Differential input voltage (single-end)   | V <sub>ID</sub>   | 200   | -     | 600   | mV   |      |
|                      | Terminating Resistor                      | R <sub>T</sub>    | -     | 100   | -     | ohm  |      |
| CMOS interface       | Input High Threshold Voltage              | V <sub>IH</sub>   | 2.7   | -     | 3.3   | V    |      |
|                      | Input Low Threshold Voltage               | V <sub>IL</sub>   | 0     | -     | 0.7   | V    |      |

Note (1) The module should be always operated within above ranges.

Note (2) Measurement Conditions :



**Vcc rising time is 470us**



Note (3) The specified power consumption and power supply current is under the conditions at  $V_{cc} = 12\text{ V}$ ,  $T_a = 25 \pm 2^\circ\text{C}$ ,  $f_v = 120\text{ Hz}$ , whereas a power dissipation check pattern below is displayed.

### a. White Pattern



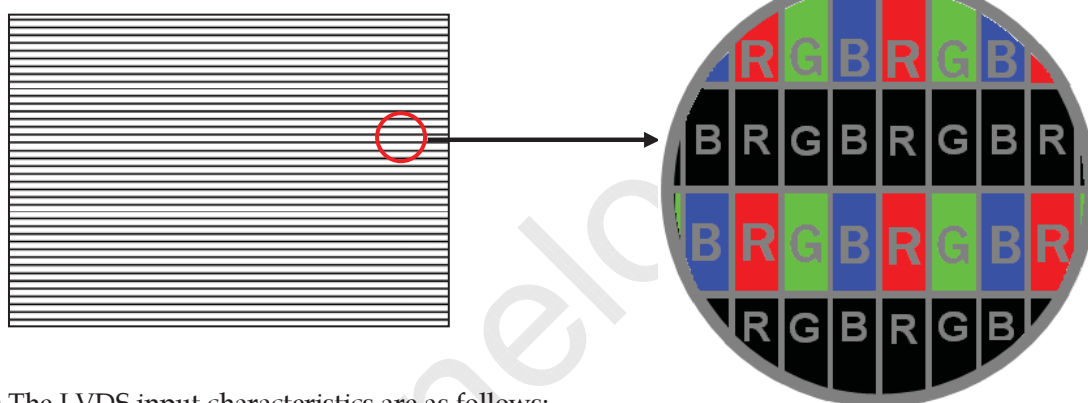
Active Area

### b. Black Pattern

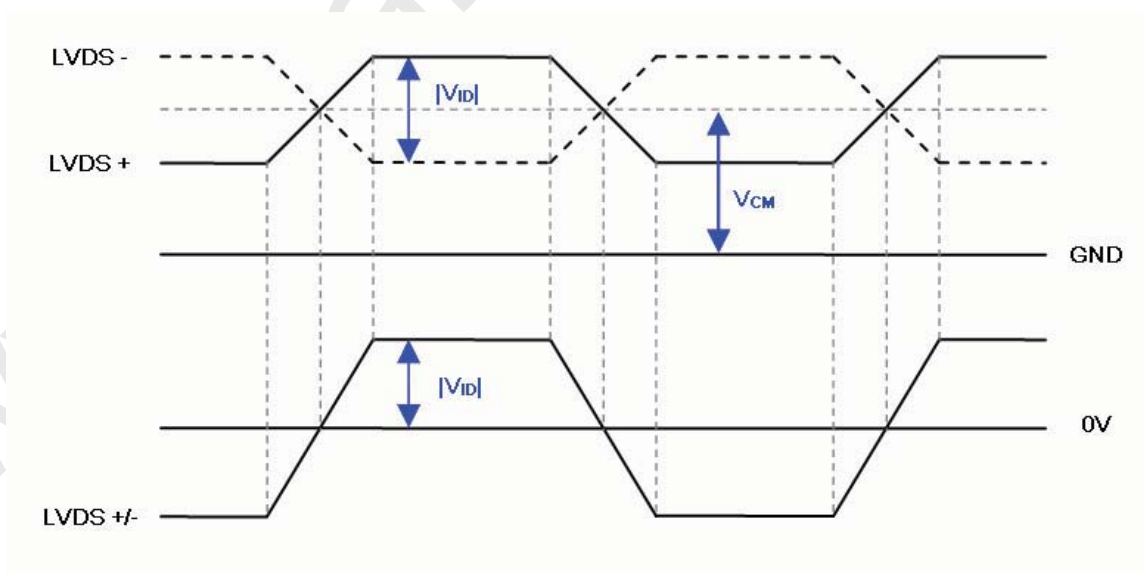


Active Area

### c. Horizontal Stripe Pattern



Note (4) The LVDS input characteristics are as follows:





### 3.2 BACKLIGHT CONVERTER UNIT

#### 3.2.1 LED LIGHT BAR CHARACTERISTICS

(Ta = 25 ± 2 °C)

The backlight unit contains 2 pcs light bar.

| Parameter                    | Symbol | Value  |        |        | Unit   | Note      |
|------------------------------|--------|--------|--------|--------|--------|-----------|
|                              |        | Min.   | Typ.   | Max.   |        |           |
| Total Current (16 String)    | If     | 1804.8 | 1920.0 | 2035.2 | mA     |           |
| One String Current           | IL(2D) | 112.8  | 120.0  | 127.2  | mA     |           |
|                              | IL(3D) | 338.4  | 360.0  | 381.6  | mApeak | 3D ENA=ON |
| One String Voltage           | VW     | -      | -      | 32.4   | VDC    | IL =120mA |
| One String Voltage Variation | △VW    | -      | -      | 2      | V      |           |
| Life time                    | -      | 30,000 | -      | -      | Hrs    | (1)       |

Note (1) The lifetime is defined as the time which luminance of the LED decays to 50% compared to the initial value, Operating condition: Continuous operating at Ta = 25±2°C, IL =120mA

#### 3.2.2 CONVERTER CHARACTERISTICS

(Ta = 25 ± 2 °C)

| Parameter               | Symbol  | Value  |        |        | Unit  | Note                              |
|-------------------------|---------|--------|--------|--------|-------|-----------------------------------|
|                         |         | Min.   | Typ.   | Max.   |       |                                   |
| Power Consumption       | PBL(2D) | -      | (64)   | (73.6) | W     | (1), (2)<br>IL = 120 mA           |
|                         | PBL(3D) | -      | (50)   | (60)   | W     | (1), (2)<br>IL=3*typ.             |
| Converter Input Voltage | VBL     | 22.8   | 24.0   | 25.2   | VDC   |                                   |
| Converter Input Current | IBL(2D) | (2.14) | (2.67) | (3.07) | A     | Non Dimming                       |
|                         | IBL(3D) | (1.66) | (2.08) | (2.5)  | A     |                                   |
| Input Inrush Current    | IR(2D)  | -      | -      | (4.15) | Apeak | VBL=22.8V,(IL=typ.)<br>(3), (6)   |
|                         | IR(3D)  | -      | -      | (7.2)  | Apeak | VBL=22.8V,(IL=3*typ.)<br>(3), (6) |
| Dimming Frequency       | FB      | 150    | 160    | 170    | Hz    | (5)                               |
| Minimum Duty Ratio      | DMIN    | 5      | 10     | -      | %     | (4), (5)                          |

Note (1) The power supply capacity should be higher than the total converter power consumption PBL. Since the pulse width modulation (PWM) mode was applied for backlight dimming, the driving current changed as PWM duty on and off. The transient response of power supply should be considered for the

changing loading when converter dimming.

Note (2) The measurement condition of Max. value is based on 40" backlight unit under input voltage 24V, average LED current **127.2 mA** at 2D Mode (LED current **381.6 mApeak** at 3D Mode) and lighting 1 hour later.

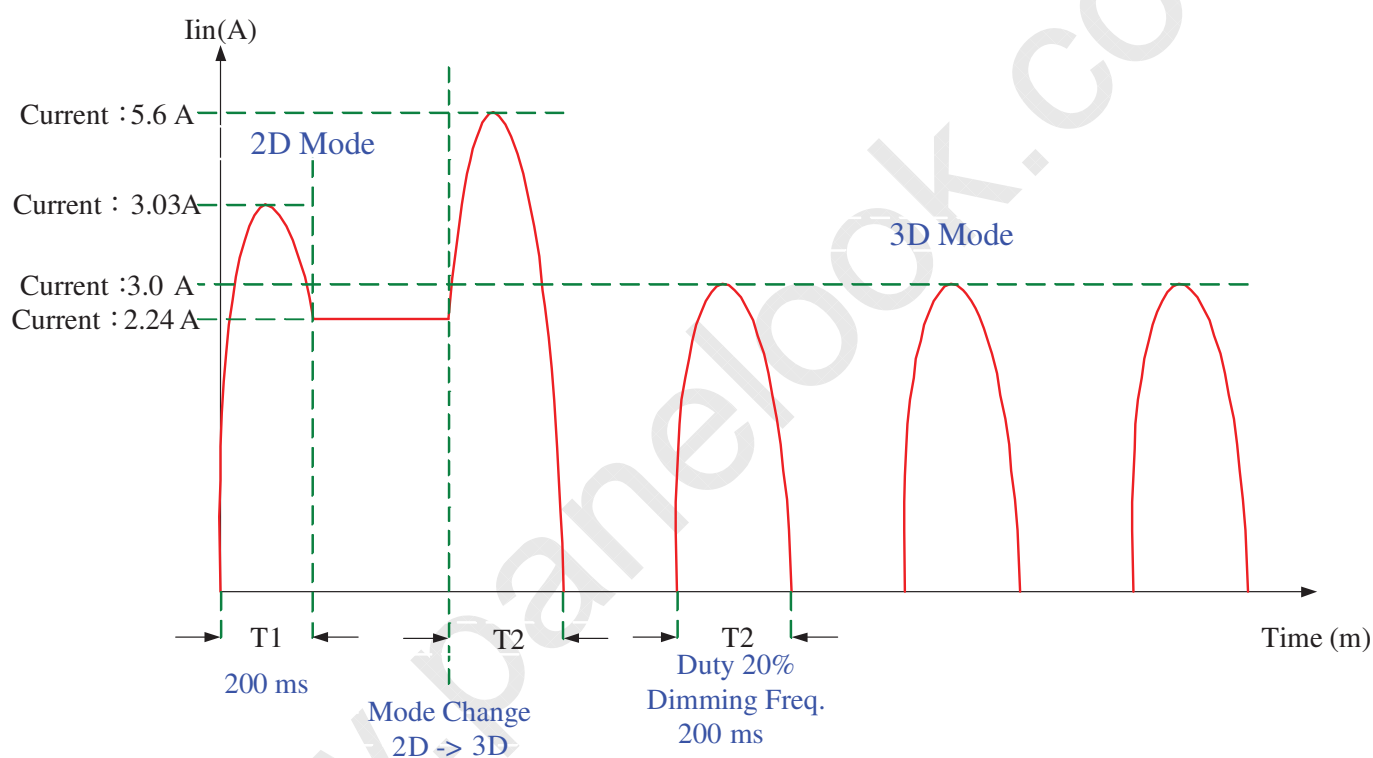
Note (3) For input inrush current measure, the VBL rising time from 10% to 90% is about 30ms.

Note (4) 5% minimum duty ratio is only valid for electrical operation.

Note (5) FB and DMIN are available only at 2D Mode.

Note (6) Below diagram is only for power supply design reference.

**Test Condition:  $V_{BL}=22.8V$ ,  $I_L=130mA$  at 2D Mode/  $I_L=(390)mA_{peak}$  at 3D Mode**



**3.2.3 CONVERTER INTERFACE CHARACTERISTICS**

| Parameter                    |     | Symbol           | Test Condition | Value |      |      | Unit | Note   |          |
|------------------------------|-----|------------------|----------------|-------|------|------|------|--|----------|
|                              |     |                  |                | Min.  | Typ. | Max. |      |  |          |
| On/Off Control Voltage       | ON  | VBLON            | —              | 2.0   | —    | 5.0  | V    |  |          |
|                              | OFF |                  | —              | 0     | —    | 0.8  | V    |  |          |
| External PWM Control Voltage | HI  | VEPWM            | —              | 2.0   | —    | 5.25 | V    | Duty on  | (5), (6) |
|                              | LO  |                  | —              | 0     | —    | 0.8  | V    | Duty off                                       |          |
| Error Signal                 |     | ERR              | —              | —     | —    | —    | —    | Abnormal: Open collector<br>Normal: GND<br>(4) |          |
| VBL Rising Time              |     | Tr1              | —              | 30    | —    | —    | ms   | 10%-90%V <sub>BL</sub>                         |          |
| Control Signal Rising Time   |     | Tr               | —              | —     | —    | 100  | ms   |  |          |
| Control Signal Falling Time  |     | Tf               | —              | —     | —    | 100  | ms   |  |          |
| PWM Signal Rising Time       |     | TPWMR            | —              | —     | —    | 50   | us   | (6)  |          |
| PWM Signal Falling Time      |     | TPWMF            | —              | —     | —    | 50   | us   |  |          |
| Input Impedance              |     | Rin              | —              | 1     | —    | —    | MΩ   | EPWM, BLON                                     |          |
| PWM Delay Time               |     | TPWM             | —              | 100   | —    | —    | ms   | (6)  |          |
| BLON Delay Time              |     | T <sub>on</sub>  | —              | 300   | —    | —    | ms   |  |          |
|                              |     | T <sub>on1</sub> | —              | 300   | —    | —    | ms   |  |          |
| BLON Off Time                |     | Toff             | —              | 300   | —    | —    | ms   |  |          |

Note (1) The Dimming signal should be valid before backlight turns on by BLON signal. It is inhibited to change the external PWM signal during backlight turn on period.

Note (2) The power sequence and control signal timing are shown in the Fig.1. For a certain reason, the converter has a possibility to be damaged with wrong power sequence and control signal timing.

Note (3) While system is turned ON or OFF, the power sequences must follow as below descriptions:

Turn ON sequence: VBL → PWM signal → BLON

Turn OFF sequence: BLOFF → PWM signal → VBL

Note (4) When converter protective function is triggered, ERR will output open collector status.

Note (5) The EPWM interface that inserts a pull up resistor to 5V in Max Duty (100%), please refers to Fig.2.

Note (6) EPWM is available only at 2D Mode.

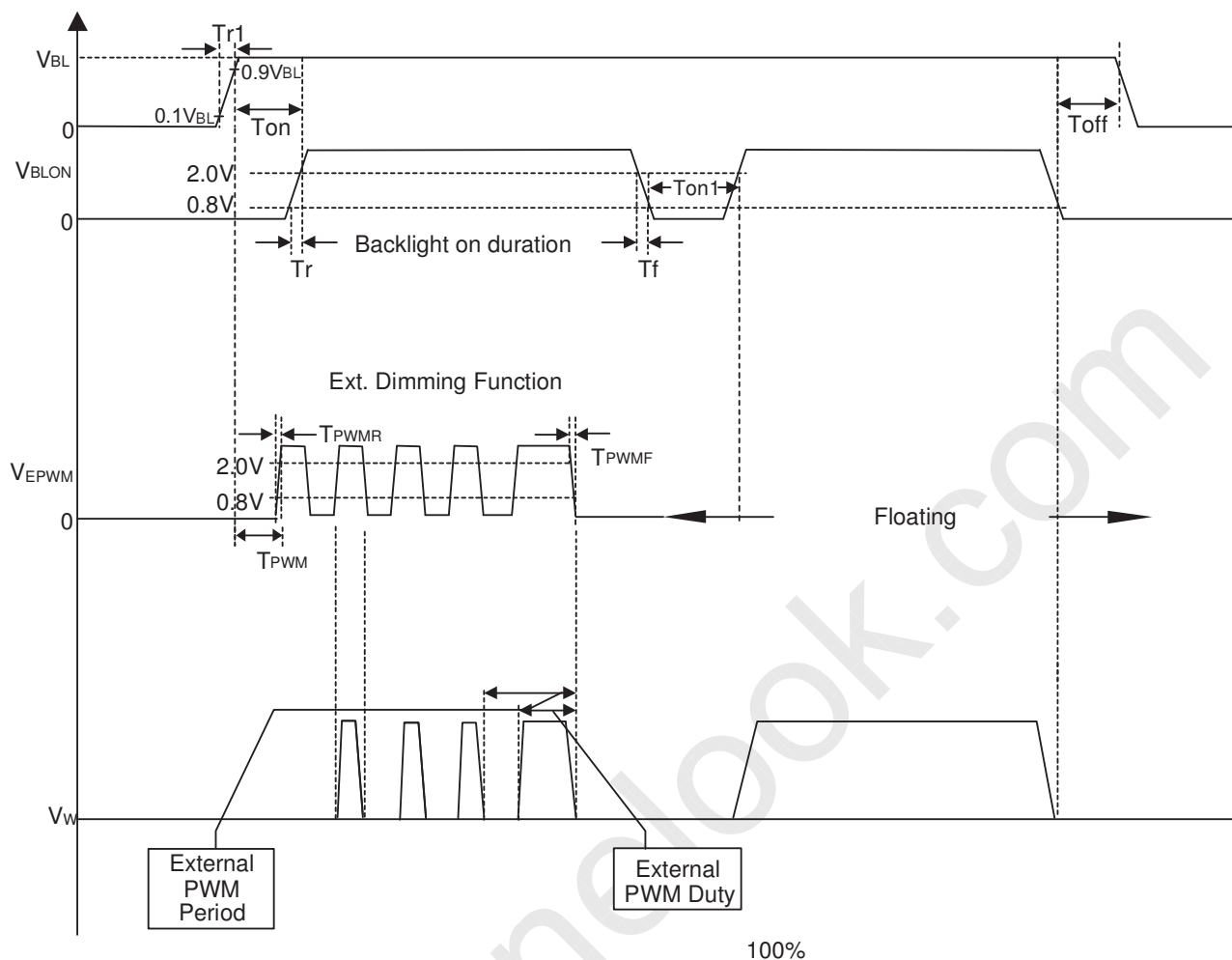


Fig. 1

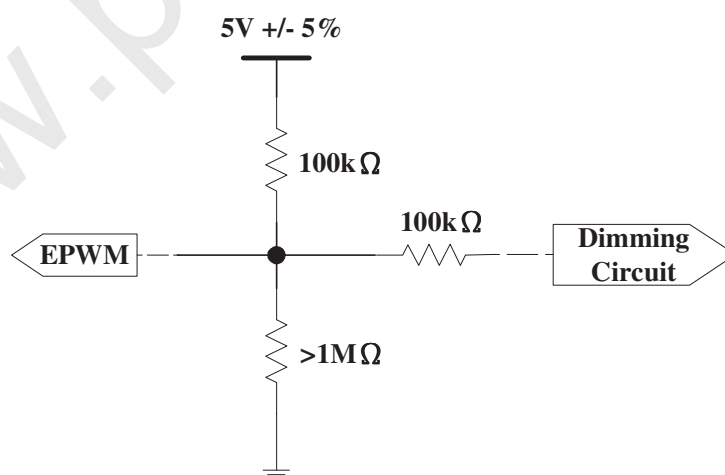
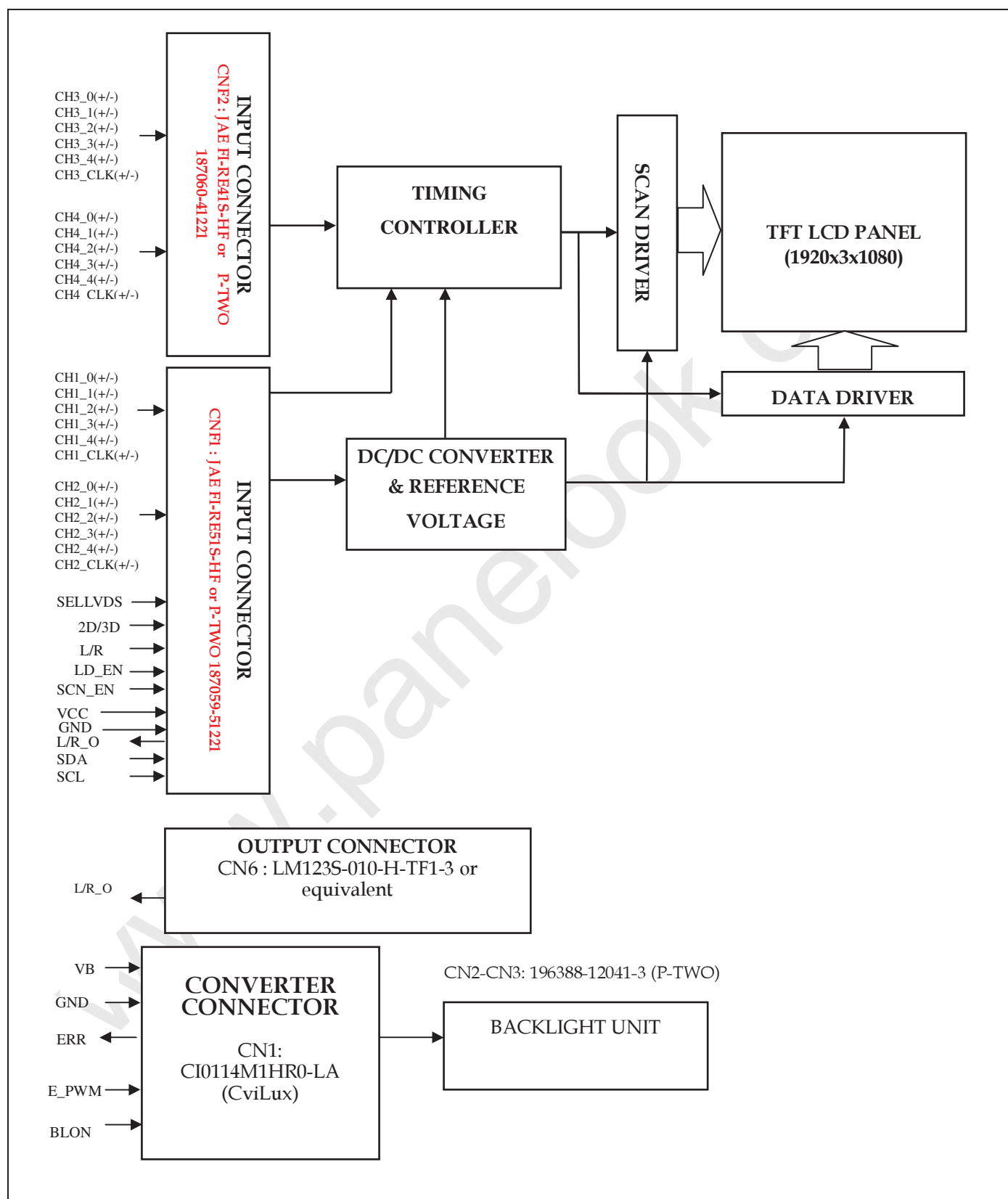


Fig. 2

#### 4. BLOCK DIAGRAM OF INTERFACE

##### 4.1 TFT LCD MODULE





**5. INTERFACE PIN CONNECTION****5.1 TFT LCD MODULE**

CNF1 Connector Pin Assignment (JAE FI-RE51S-HF or P-TWO 187059-51221)

| Pin | Name    | Description  | Note |
|-----|---------|--|------|
| 1   | Vin     | Power input (+12V)   |      |
| 2   | Vin     | Power input (+12V)   |      |
| 3   | Vin     | Power input (+12V)   |      |
| 4   | Vin     | Power input (+12V)   |      |
| 5   | Vin     | Power input (+12V)   |      |
| 6   | N.C.    | No Connection  | (1)  |
| 7   | GND     | Ground   |      |
| 8   | GND     | Ground   |      |
| 9   | GND     | Ground   |      |
| 10  | CH2[0]- | Second pixel Negative LVDS differential data input. Pair 0 | (6)  |
| 11  | CH2[0]+ | Second pixel Positive LVDS differential data input. Pair 0 | (6)  |
| 12  | CH2[1]- | Second pixel Negative LVDS differential data input. Pair 1 | (6)  |
| 13  | CH2[1]+ | Second pixel Positive LVDS differential data input. Pair 1 | (6)  |
| 14  | CH2[2]- | Second pixel Negative LVDS differential data input. Pair 2 | (6)  |
| 15  | CH2[2]+ | Second pixel Positive LVDS differential data input. Pair 2 | (6)  |
| 16  | GND     | Ground   |      |
| 17  | CH2CLK- | Second pixel Negative LVDS differential clock input.       |      |
| 18  | CH2CLK+ | Second pixel Positive LVDS differential clock input.       |      |
| 19  | GND     | Ground   | (9)  |
| 20  | CH2[3]- | Second pixel Negative LVDS differential data input. Pair 3 |      |
| 21  | CH2[3]+ | Second pixel Positive LVDS differential data input. Pair 3 |      |
| 22  | CH2[4]- | Second pixel Negative LVDS differential data input. Pair 4 |      |
| 23  | CH2[4]+ | Second pixel Positive LVDS differential data input. Pair 4 |      |
| 24  | GND     | Ground   |      |
| 25  | CH4[0]- | Fourth pixel Negative LVDS differential data input. Pair 0 | (6)  |
| 26  | CH4[0]+ | Fourth pixel Positive LVDS differential data input. Pair 0 | (6)  |
| 27  | CH4[1]- | Fourth pixel Negative LVDS differential data input. Pair 1 | (6)  |
| 28  | CH4[1]+ | Fourth pixel Positive LVDS differential data input. Pair 1 | (6)  |
| 29  | CH4[2]- | Fourth pixel Negative LVDS differential data input. Pair 2 | (6)  |
| 30  | CH4[2]+ | Fourth pixel Positive LVDS differential data input. Pair 2 | (6)  |
| 31  | GND     | Ground   |      |



|    |         |  |         |
|----|---------|--|---------|
| 32 | CH4CLK- | Fourth pixel Negative LVDS differential clock input.       | (6)     |
| 33 | CH4CLK+ | Fourth pixel Positive LVDS differential clock input.       | (6)     |
| 34 | GND     | Ground   |         |
| 35 | CH4[3]- | Fourth pixel Negative LVDS differential data input. Pair 3 | (6)     |
| 36 | CH4[3]+ | Fourth pixel Positive LVDS differential data input. Pair 3 | (6)     |
| 37 | CH4[4]- | Fourth pixel Negative LVDS differential data input. Pair 4 | (6)     |
| 38 | CH4[4]+ | Fourth pixel Positive LVDS differential data input. Pair 4 | (6)     |
| 39 | GND     | Ground   |         |
| 40 | N.C.    | No Connection  | (1)     |
| 41 | N.C.    | No Connection  | (1)     |
| 42 | 2D/3D   | Input signal for 2D/3D Mode Selection                      | (3) (5) |
| 43 | N.C.    | No Connection  | (1)     |
| 44 | NC      | No Connection  | (1)     |
| 45 | STV     | Output signal from Tcon Real Vertical out for panel        |         |
| 46 | N.C.    | No Connection  | (1)     |
| 47 | N.C.    | No Connection  | (1)     |
| 48 | L/R     | Input signal for Left Right eye frame synchronous          | (4) (5) |
| 49 | L/R_O   | Output signal for Left Right Glasses control               | (7)     |
| 50 | N.C.    | No Connection  |         |
| 51 | N.C.    | No Connection  | (1)     |

CNF2 Connector Pin Assignment (CNF2 : JAE FI-RE41S-HF or P-TWO 187060-41221)

| Pin | Name | Description        | Note |
|-----|------|--------------------|------|
| 1   | Vin  | Power input (+12V) |      |
| 2   | Vin  | Power input (+12V) |      |
| 3   | Vin  | Power input (+12V) |      |
| 4   | Vin  | Power input (+12V) |      |
| 5   | Vin  | Power input (+12V) |      |
| 6   | N.C. | No Connection      | (1)  |
| 7   | GND  | Ground             |      |
| 8   | GND  | Ground             |      |
| 9   | GND  | Ground             |      |

|    |         |   |     |
|----|---------|---|-----|
| 10 | CH1[0]- | First pixel Negative LVDS differential data input. Pair 0 | (6) |
| 11 | CH1[0]+ | First pixel Positive LVDS differential data input. Pair 0 | (6) |
| 12 | CH1[1]- | First pixel Negative LVDS differential data input. Pair 1 | (6) |
| 13 | CH1[1]+ | First pixel Positive LVDS differential data input. Pair 1 | (6) |
| 14 | CH1[2]- | First pixel Negative LVDS differential data input. Pair 2 | (6) |
| 15 | CH1[2]+ | First pixel Positive LVDS differential data input. Pair 2 | (6) |
| 16 | GND     | Ground  |     |
| 17 | CH1CLK- | First pixel Negative LVDS differential clock input.       | (6) |
| 18 | CH1CLK+ | First pixel Positive LVDS differential clock input.       | (6) |
| 19 | GND     | Ground  |     |
| 20 | CH1[3]- | First pixel Negative LVDS differential data input. Pair 3 | (6) |
| 21 | CH1[3]+ | First pixel Positive LVDS differential data input. Pair 3 | (6) |
| 22 | CH1[4]- | First pixel Negative LVDS differential data input. Pair 4 | (6) |
| 23 | CH1[4]+ | First pixel Positive LVDS differential data input. Pair 4 | (6) |
| 24 | GND     | Ground  |     |
| 25 | CH3[0]- | Third pixel Negative LVDS differential data input. Pair 0 | (6) |
| 26 | CH3[0]+ | Third pixel Positive LVDS differential data input. Pair 0 | (6) |
| 27 | CH3[1]- | Third pixel Negative LVDS differential data input. Pair 1 | (6) |
| 28 | CH3[1]+ | Third pixel Positive LVDS differential data input. Pair 1 | (6) |
| 29 | CH3[2]- | Third pixel Negative LVDS differential data input. Pair 2 | (6) |
| 30 | CH3[2]+ | Third pixel Positive LVDS differential data input. Pair 2 | (6) |
| 31 | GND     | Ground  |     |
| 32 | CH3CLK- | Third pixel Negative LVDS differential clock input.       | (6) |
| 33 | CH3CLK+ | Third pixel Positive LVDS differential clock input.       | (6) |
| 34 | GND     | Ground  |     |
| 35 | CH3[3]- | Third pixel Negative LVDS differential data input. Pair 3 | (6) |
| 36 | CH3[3]+ | Third pixel Positive LVDS differential data input. Pair 3 | (6) |
| 37 | CH3[4]- | Third pixel Negative LVDS differential data input. Pair 4 | (6) |
| 38 | CH3[4]+ | Third pixel Positive LVDS differential data input. Pair 4 | (6) |
| 39 | GND     | Ground  |     |
| 40 | N.C.    | No Connection   | (1) |

|    |      |               |     |
|----|------|---------------|-----|
| 41 | N.C. | No Connection | (1) |
|----|------|---------------|-----|

CN6 Connector Pin Assignment (LM123S-010-H-TF1-3 (UNE))

|    |       |  |      |
|----|-------|--|------|
| 1  | N.C.  | No Connection                                |      |
| 2  | N.C.  | No Connection                                |      |
| 3  | N.C.  | No Connection                                |      |
| 4  | GND   | Ground                                       |      |
| 5  | N.C.  | No Connection                                | (1)  |
| 6  | L/R_O | Output signal for Left Right Glasses control | (10) |
| 7  | N.C.  | No Connection                                |      |
| 8  | N.C.  | No Connection                                |      |
| 9  | N.C.  | No Connection                                |      |
| 10 | N.C.  | No Connection                                |      |

Note (1) Reserved for internal use. Please leave it open.

Note (2) LVDS format selection.

L= Connect to GND or OPEN, H=Connect to +3.3V

|           |              |
|-----------|--------------|
| SELLVDS   | Note         |
| L or OPEN | JEDIA Format |
| H         | VESA Format  |

Note (3) 2D/3D mode selection.

L= Connect to GND or Open, H=Connect to +3.3V

|           |         |
|-----------|---------|
| 2D/3D     | Note    |
| L or Open | 2D Mode |
| H         | 3D Mode |

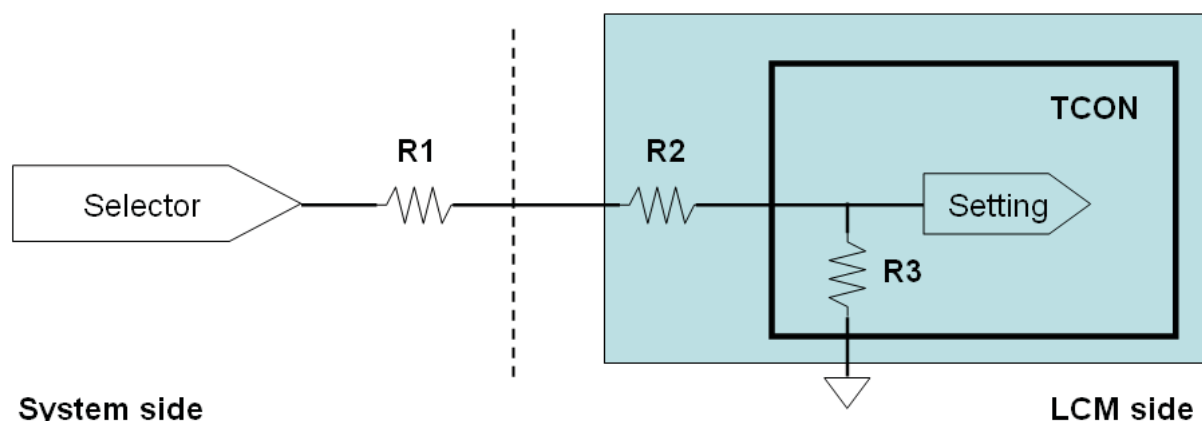
Note (4) Input signal for Left Right eye frame synchronous

$V_{IL}=0\sim 0.8\text{ V}$ ,  $V_{IH}=2.0\sim 3.3\text{ V}$

|     |                          |
|-----|--------------------------|
| L/R | Note                     |
| L   | Right synchronous signal |
| H   | Left synchronous signal  |

Note (5) 2D/3D, L/R signal pin connected to the LCM side has the following diagram.

R1 in the system side should be less than 1K Ohm. ( $R1 < 1K\text{ Ohm}$ )



System side

LCM side

System side:  $R1 < 1K$ 

Note (6) LVDS 4-port Data Mapping

| Port     | Channel of LVDS | Data Stream              |
|----------|-----------------|--------------------------|
| 1st Port | First Pixel     | 1, 5, 9, .....1913, 1917 |
| 2nd Port | Second Pixel    | 2, 6, 10, ....1914, 1918 |
| 3rd Port | Third Pixel     | 3, 7, 11, ....1915, 1919 |
| 4th Port | Fourth Pixel    | 4, 8, 12, ....1916, 1920 |

Note (7) The definition of L/R\_O signal as follows

L= 0V , H= +3.3V

| L/R_O | Note                |
|-------|---------------------|
| L     | Right glass turn on |
| H     | Left glass turn on  |

## 5.2 BACKLIGHT UNIT

The pin configuration for the housing and leader wire is shown in the table below.

CN2-CN3 (Housing) : 196388-12041-3 (P-TWO) or equivalent

| Pin No | Symbol | Feature                |
|--------|--------|------------------------|
| 1      | VLED-  | Positive of LED String |
| 2      | VLED-  |                        |
| 3      | NC     | No Connection          |
| 4      | NC     |                        |
| 5      | VLED-  | Negative of LED String |
| 6      | VLED-  |                        |
| 7      | VLED-  |                        |
| 8      | VLED-  |                        |
| 9      | NC     |                        |
| 10     | NC     |                        |
| 11     | VLED+  |                        |
| 12     | VLED+  |                        |

## 5.3 CONVERTER UNIT

CN1(Header): CI0114M1HR0-LA (CviLux)

| Pin No | Symbol | Feature                                   |
|--------|--------|---|
| 1      | VBL    | +24V                                      |
| 2      |        |   |
| 3      |        |   |
| 4      |        |   |
| 5      |        |   |
| 6      | GND    | GND                                       |
| 7      |        |   |
| 8      |        |   |
| 9      |        |   |
| 10     |        |   |
| 11     | ERR    | Normal (GND)<br>Abnormal (Open collector) |
| 12     | BLON   | BL ON/OFF                                 |
| 13     | NC     | NC  |
| 14     | E_PWM  | External PWM Control                      |

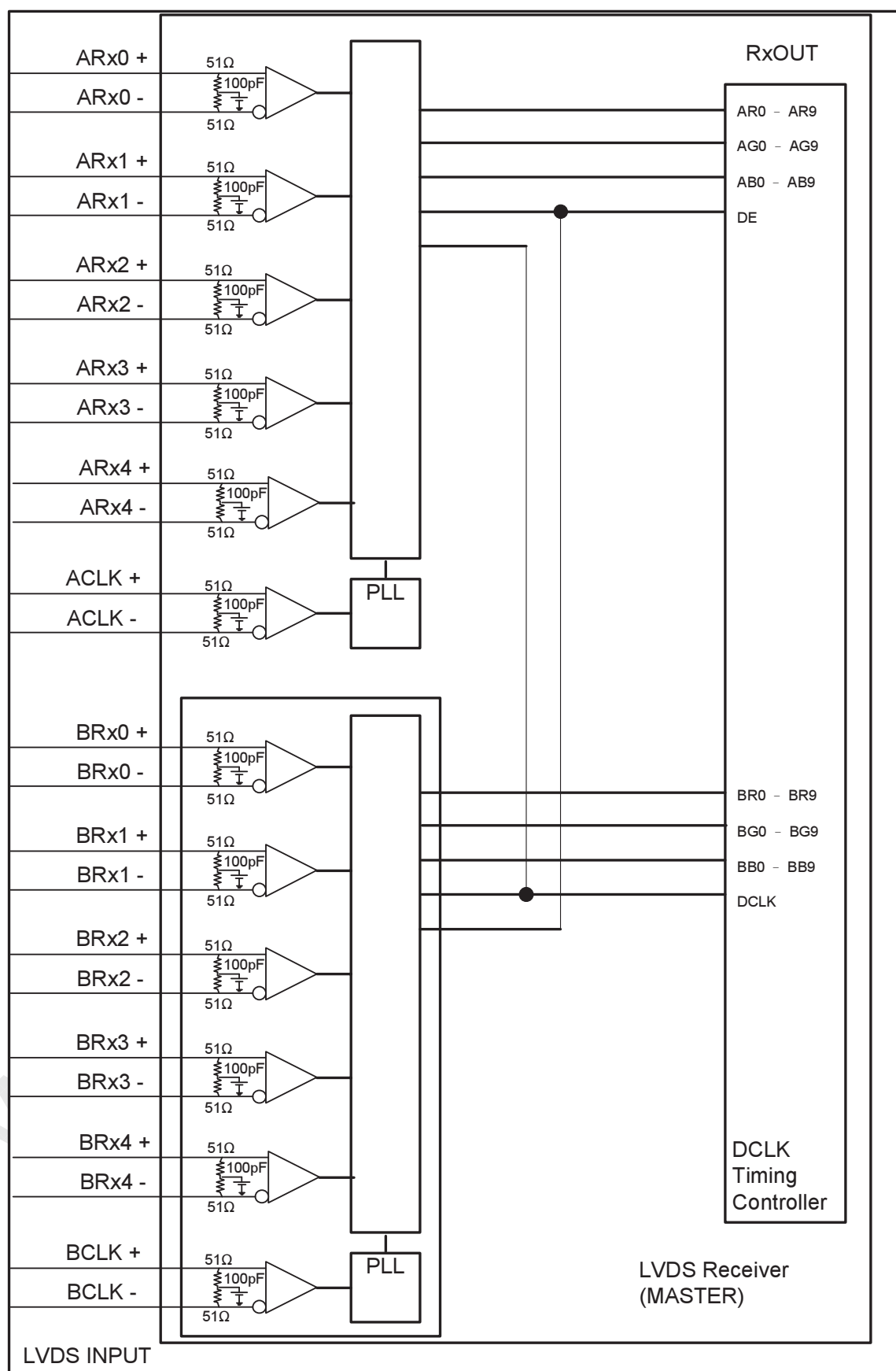
Note (1) If Pin14 is open, E\_PWM is 100% duty



CN2 ~ CN3 : 196388-12041-3 (P-TWO)

| Pin No | Symbol | Feature                |
|--------|--------|------------------------|
| 1      | VLED-  | Negative of LED String |
| 2      | VLED-  |                        |
| 3      | VLED-  |                        |
| 4      | VLED-  |                        |
| 5      | VLED-  |                        |
| 6      | VLED-  |                        |
| 7      | NC     | No Connection          |
| 8      | NC     |                        |
| 9      | NC     |                        |
| 10     | NC     |                        |
| 11     | VLED+  | Positive of LED String |
| 12     | VLED+  |                        |

## 5.4 BLOCK DIAGRAM OF INTERFACE







|         |                    |         |                     |
|---------|--------------------|---------|---------------------|
| AR0~AR9 | First Pixel R Data | BR0~BR9 | Second Pixel R Data |
| AG0~AG9 | First Pixel G Data | BG0~BG9 | Second Pixel G Data |
| AB0~AB9 | First Pixel B Data | BB0~BB9 | Second Pixel B Data |
|         |                    | DE      | Data enable signal  |
|         |                    | DCLK    | Data clock signal   |

The third and fourth pixel are followed the same rules.

|         |                    |         |                     |
|---------|--------------------|---------|---------------------|
| CR0~CR9 | Third Pixel R data | DR0~DR9 | Fourth Pixel R data |
| CG0~CG9 | Third Pixel G data | DG0~DG9 | Fourth Pixel G data |
| CB0~CB9 | Third Pixel B data | DB0~DB9 | Fourth Pixel B data |

Note (1) A ~ D channel are first, second, third and fourth pixel respectively.

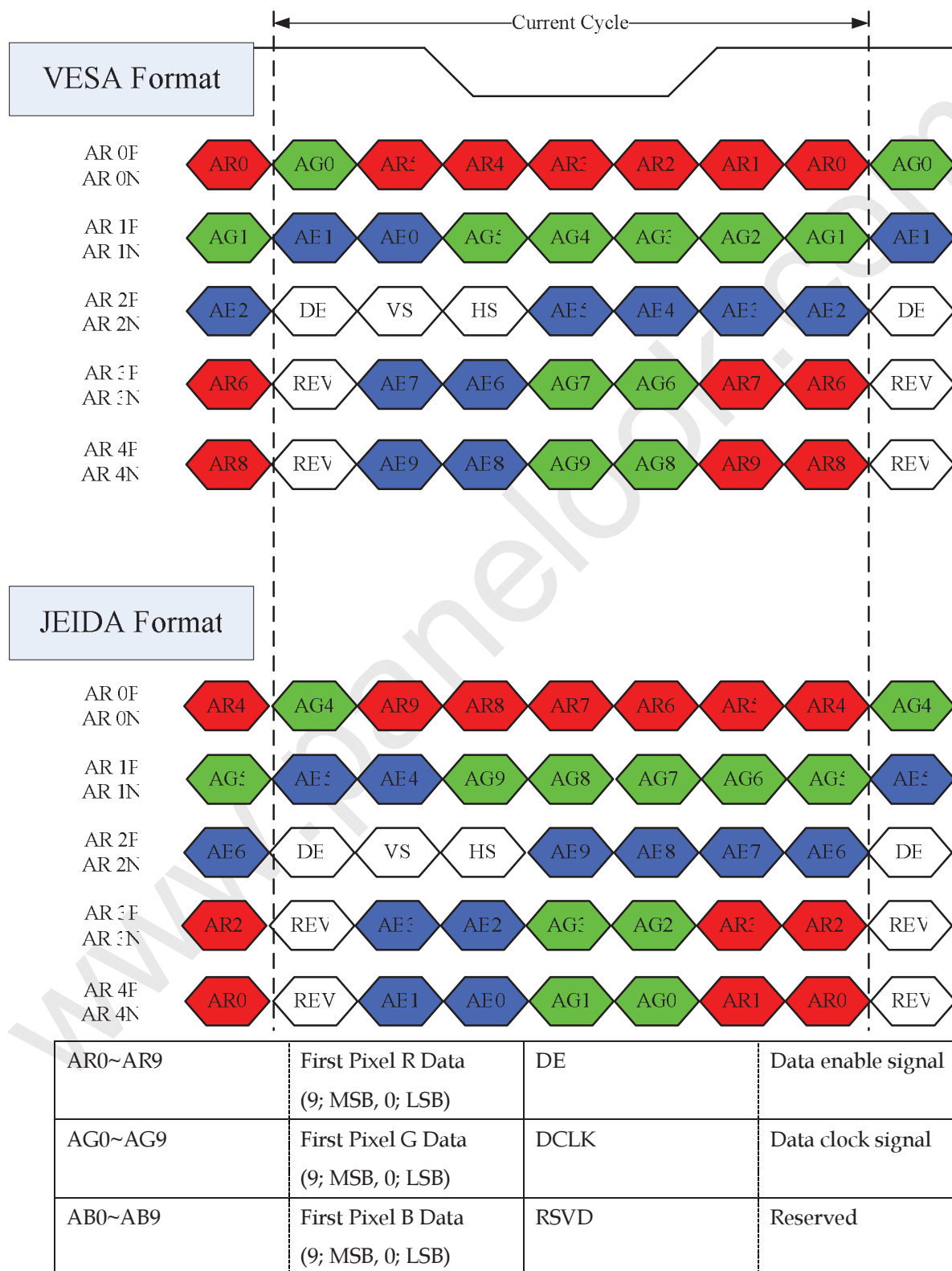
Note (2) The system must have the transmitter to drive the module.

Note (3) LVDS cable impedance shall be 50 ohms per signal line or about 100 ohms per twist-pair line when it is used differentially.

## 5.5 LVDS INTERFACE

JEIDA Format : SELLVDS = L or OPEN

VESA Format : SELLVDS = H



## 5.6 COLOR DATA INPUT ASSIGNMENT

The brightness of each primary color (red, green and blue) is based on the 10-bit gray scale data input for the color. The higher the binary input, the brighter the color. The table below provides the assignment of the color versus data input.

| Color               |                  | Data Signal |    |    |    |    |    |    |    |    |    |       |    |    |    |    |    |    |    |    |    |      |    |    |    |    |    |    |    |    |    |
|---------------------|------------------|-------------|----|----|----|----|----|----|----|----|----|-------|----|----|----|----|----|----|----|----|----|------|----|----|----|----|----|----|----|----|----|
|                     |                  | Red         |    |    |    |    |    |    |    |    |    | Green |    |    |    |    |    |    |    |    |    | Blue |    |    |    |    |    |    |    |    |    |
|                     |                  | R9          | R8 | R7 | R6 | R5 | R4 | R3 | R2 | R1 | R0 | G9    | G8 | G7 | G6 | G5 | G4 | G3 | G2 | G1 | G0 | B9   | B8 | B7 | B6 | B5 | B4 | B3 | B2 | B1 | B0 |
| Basic Colors        | Black            | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red              | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green            | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Blue             | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
|                     | Cyan             | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
|                     | Magenta          | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
|                     | Yellow           | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | White            | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
| Gray Scale Of Red   | Red (0) / Dark   | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red (1)          | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red (2)          |             |    |    |    |    |    |    |    |    |    |       |    |    |    |    |    |    |    |    |    |      |    |    |    |    |    |    |    |    |    |
|                     | :                |             |    |    |    |    |    |    |    |    |    |       |    |    |    |    |    |    |    |    |    |      |    |    |    |    |    |    |    |    |    |
|                     | :                | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red (1021)       | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red (1022)       | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red (1023)       |             |    |    |    |    |    |    |    |    |    |       |    |    |    |    |    |    |    |    |    |      |    |    |    |    |    |    |    |    |    |
| Gray Scale Of Green | Green (0) / Dark | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green (1)        | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green (2)        | :           | :  | :  | :  | :  | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  | :  | :  | :  | :  |
|                     | :                | :           | :  | :  | :  | :  | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  | :  | :  | :  | :  |
|                     | :                | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0  | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green (1021)     | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green (1022)     | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green (1023)     |             |    |    |    |    |    |    |    |    |    |       |    |    |    |    |    |    |    |    |    |      |    |    |    |    |    |    |    |    |    |

[illegible]

Note (1) 0: Low Level Voltage, 1: High Level Voltage



## 6. INTERFACE TIMING

### 6.1 INPUT SIGNAL TIMING SPECIFICATIONS

(Ta = 25 ± 2 °C)

The input signal timing specifications are shown as the following table and timing diagram.

| Signal              | Item                                 | Symbol                 | Min.            | Typ.  | Max.            | Unit | Note |
|---------------------|--------------------------------------|------------------------|-----------------|-------|-----------------|------|------|
| LVDS Receiver Clock | Frequency                            | $F_{clkin}$<br>(=1/TC) | 60              | 74.25 | 80              | MHz  |      |
|                     | Input cycle to cycle jitter          | $T_{rcl}$              | -               | -     | 200             | ps   | (3)  |
|                     | Spread spectrum modulation range     | $F_{clkin\_mod}$       | $F_{clkin}-2\%$ | -     | $F_{clkin}+2\%$ | MHz  | (4)  |
|                     | Spread spectrum modulation frequency | $F_{SSM}$              | -               | -     | 200             | KHz  |      |
| LVDS Receiver Data  | Setup Time                           | $T_{lvsu}$             | 600             | -     | -               | ps   | (5)  |
|                     | Hold Time                            | $T_{lvhd}$             | 600             | -     | -               | ps   |      |

#### 6.1.1 TIMING SPEC for FRAME RATE = 100Hz

| Signal                         | Item    |         | Symbol   | Min. | Typ. | Max. | Unit  | Note                |
|--------------------------------|---------|---------|----------|------|------|------|-------|---------------------|
| Frame rate                     | 2D mode |         | $F_{r5}$ | 94   | 100  | 106  | Hz    |                     |
|                                | 3D mode |         | $F_{r5}$ | 100  | 100  | 100  | Hz    | (7)                 |
| Vertical Active Display Term   | 2D Mode | Total   | $T_v$    | 1090 | 1350 | 1395 | Th    | $T_v=T_{vd}+T_{vb}$ |
|                                |         | Display | $T_{vd}$ | 1080 | 1080 | 1080 | Th    | —                   |
|                                |         | Blank   | $T_{vb}$ | 10   | 270  | 315  | Th    | —                   |
|                                | 3D Mdoe | Total   | $T_v$    | 1350 |      |      | Th    | (6) (8)             |
|                                |         | Display | $T_{vd}$ | 1080 |      |      | Th    |                     |
|                                |         | Blank   | $T_{vb}$ | 270  |      |      | Th    |                     |
| Horizontal Active Display Term | 2D Mode | Total   | $T_h$    | 520  | 550  | 670  | $T_c$ | $T_h=T_{hd}+T_{hb}$ |
|                                |         | Display | $T_{hd}$ | 480  | 480  | 480  | $T_c$ | —                   |
|                                |         | Blank   | $T_{hb}$ | 40   | 70   | 190  | $T_c$ | —                   |

|  |         |         |     |     |     |     |    |            |
|--|---------|---------|-----|-----|-----|-----|----|------------|
|  | 3D Mdoe | Total   | Th  | 520 | 550 | 670 | Tc | Th=Thd+Thb |
|  |         | Display | Thd | 480 | 480 | 480 | Tc | —          |
|  |         | Blank   | Thb | 40  | 70  | 190 | Tc | —          |

**6.1.2 TIMING SPEC for FRAME RATE = 120Hz**

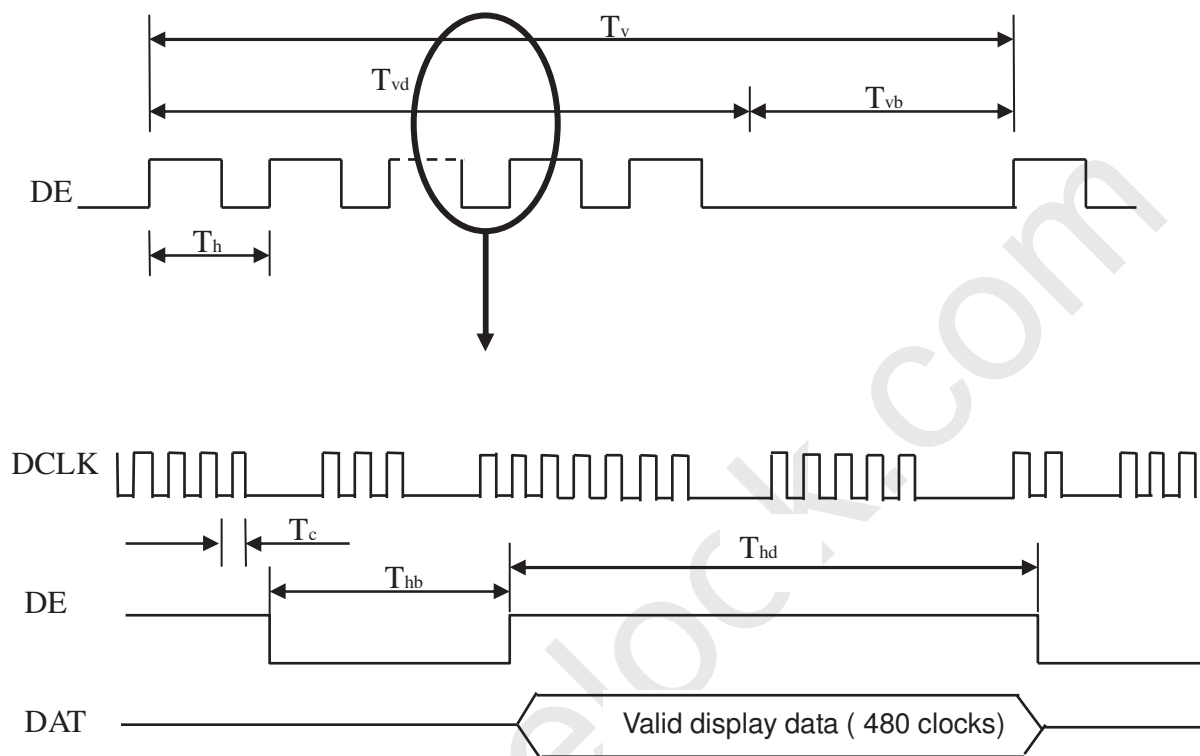
| Signal                         | Item    |         | Symbol          | Min. | Typ. | Max. | Unit | Note       |
|--------------------------------|---------|---------|-----------------|------|------|------|------|------------|
| Frame rate                     | 2D mode |         | F <sub>r6</sub> | 114  | 120  | 126  | Hz   |            |
|                                | 3D mode |         | F <sub>r6</sub> | 120  | 120  | 120  | Hz   | (7)        |
| Vertical Active Display Term   | 2D Mode | Total   | Tv              | 1090 | 1125 | 1395 | Th   | Tv=Tvd+Tvb |
|                                |         | Display | Tvd             | 1080 | 1080 | 1080 | Th   | —          |
|                                |         | Blank   | Tvb             | 10   | 45   | 315  | Th   | —          |
|                                | 3D Mdoe | Total   | Tv              | 1125 |      |      |      | (6)(8)     |
|                                |         | Display | Tvd             | 1080 |      |      |      |            |
|                                |         | Blank   | Tvb             | 45   |      |      |      |            |
| Horizontal Active Display Term | 2D Mode | Total   | Th              | 520  | 550  | 670  | Tc   | Th=Thd+Thb |
|                                |         | Display | Thd             | 480  | 480  | 480  | Tc   | —          |
|                                |         | Blank   | Thb             | 40   | 70   | 190  | Tc   | —          |
|                                | 3D Mdoe | Total   | Th              | 520  | 550  | 670  | Tc   | Th=Thd+Thb |
|                                |         | Display | Thd             | 480  | 480  | 480  | Tc   | —          |
|                                |         | Blank   | Thb             | 40   | 70   | 190  | Tc   | —          |

Note (1) Since the module is operated in DE only mode, Hsync and Vsync input signals should be set to low logic level. Otherwise, this module would operate abnormally.

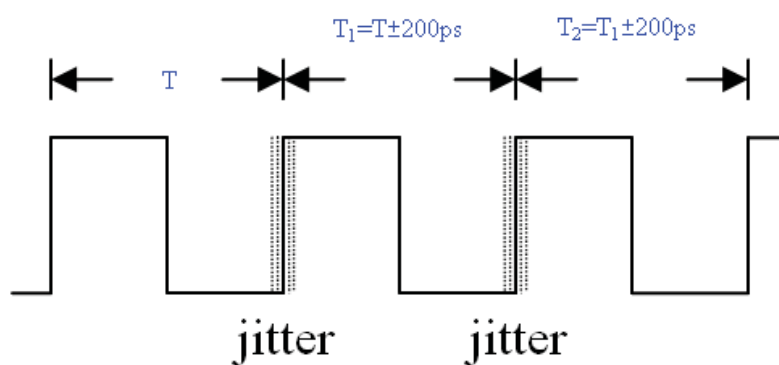
Note (2) Please make sure the range of pixel clock has follow the below equation:

$$F_{clk}(max) \geq Fr6 \times Tv \times Th$$

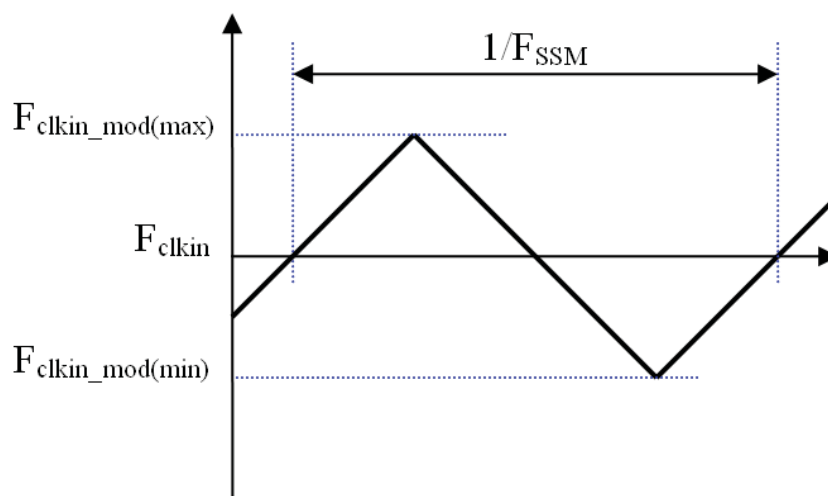
$$Fr5 \times Tv \times Th \geq F_{clk}(min)$$

**INPUT SIGNAL TIMING DIAGRAM**

Note (3) The input clock cycle-to-cycle jitter is defined as below figures.  $Trcl = |T_1 - T_2|$

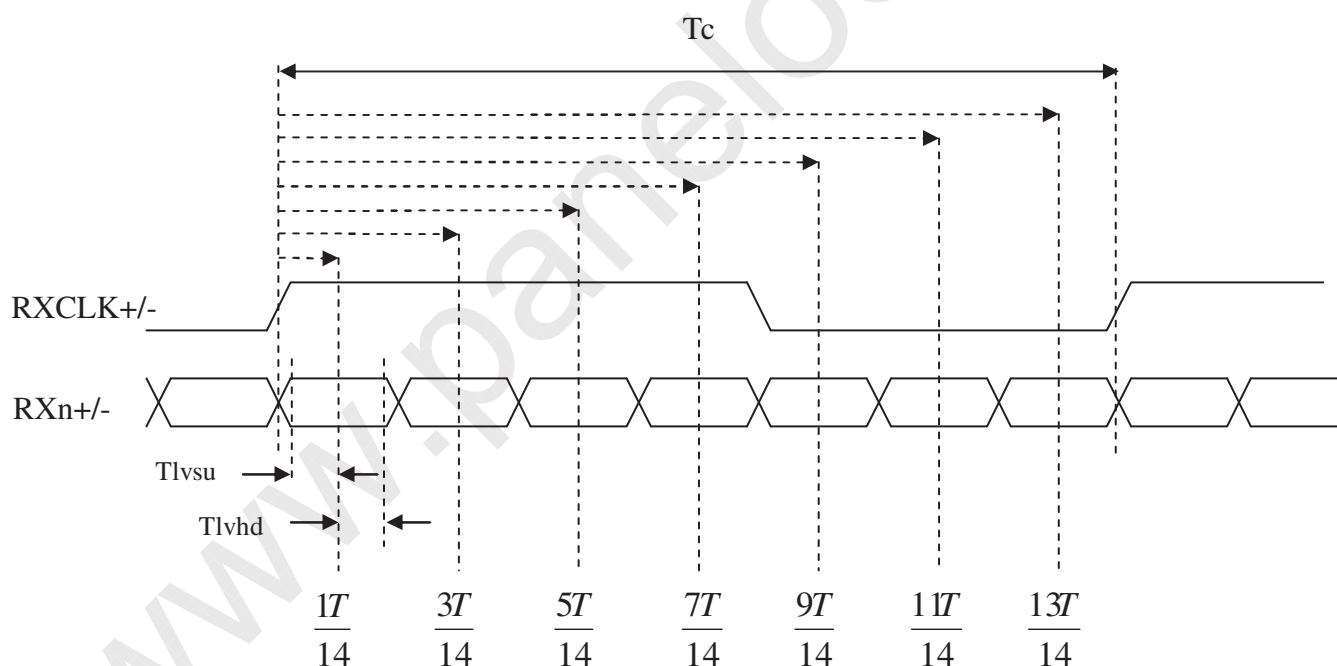


Note (4) The SSCG (Spread spectrum clock generator) is defined as below figures.



Note (5) The LVDS timing diagram and setup/hold time is defined and showing as the following figures.

#### LVDS RECEIVER INTERFACE TIMING DIAGRAM



Note (6) Please fix the Vertical timing (Vertical Total =1350 / Display =1080 / Blank = 270) in 100Hz 3D mode and Vertical timing (Vertical Total =1125 / Display =1080 / Blank = 45) in 120Hz 3D mode.

Note (7) In 3D mode, the set up Fr5 and Fr6 in Typ.  $\pm 3$  HZ .In order to ensure that the electric function performance to avoid no display symptom.(Except picture quality symptom.)

Note (8) In 3D mode, the set up Tv and Tv b in Typ.  $\pm 30$ .In order to ensure that the electric function performance to avoid no display symptom.(Except picture quality symptom.)

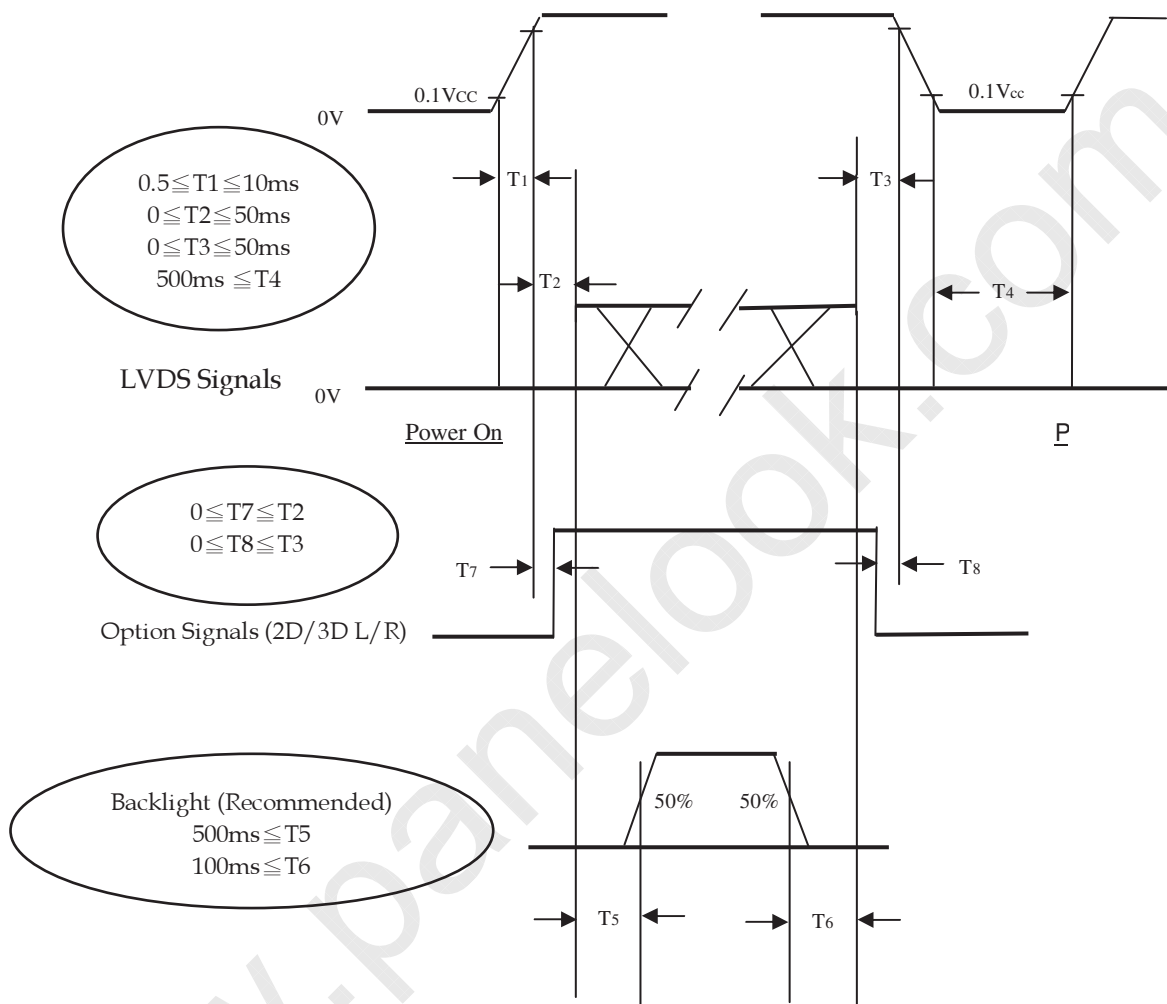


## 6.2 POWER ON/OFF SEQUENCE

### 6.2.1 POWER ON/OFF SEQUENCE

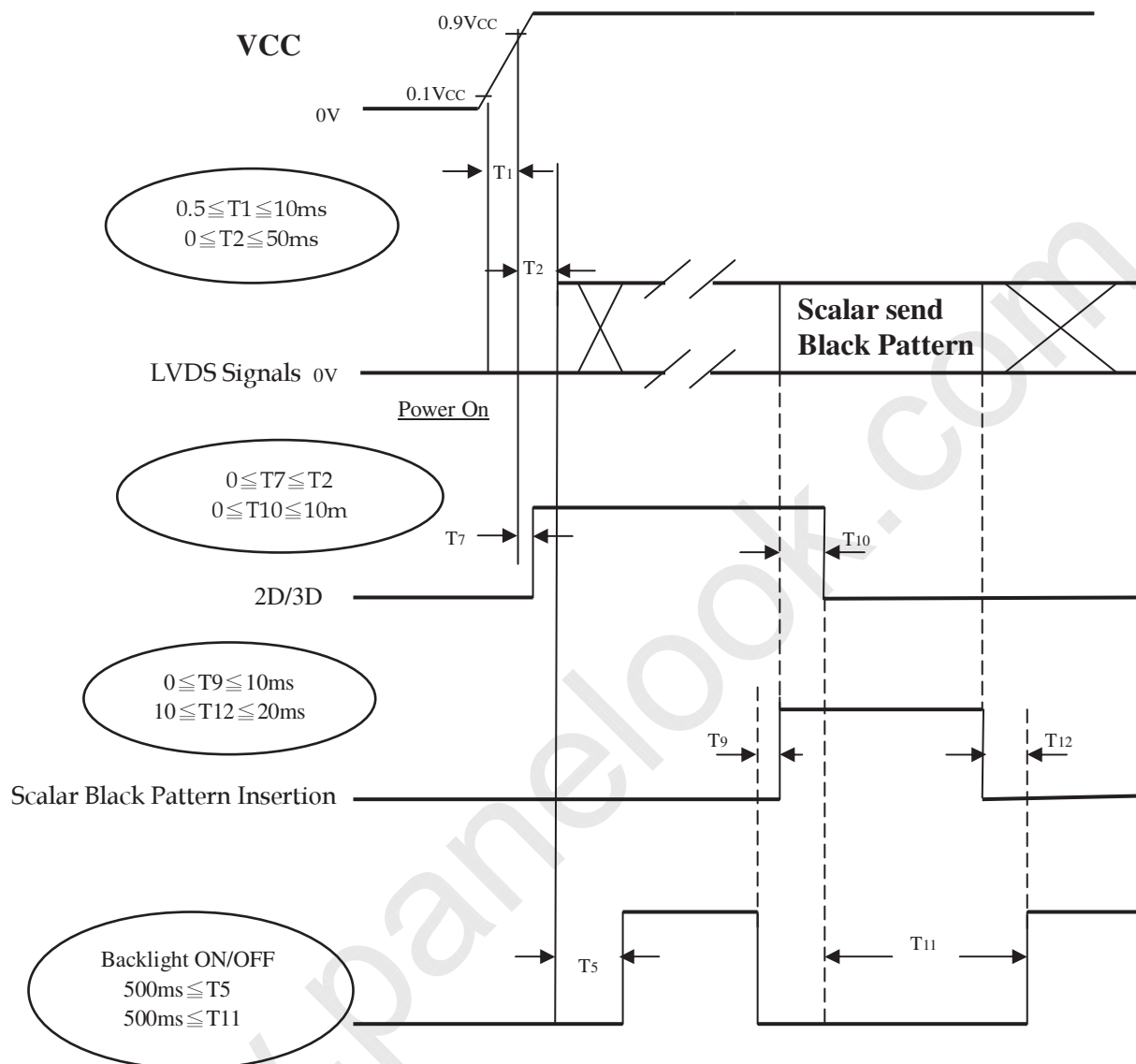
( $T_a = 25 \pm 2^\circ\text{C}$ )

To prevent a latch-up or DC operation of LCD module, the power on/off sequence should be as the diagram below.



Power ON/OFF Sequence

## 6.2.2 2D/3D MODE CHANGE SIGNAL SEQUENCE WITHOUT VCC TURN OFF AND TURN ON



Note (1) The supply voltage of the external system for the module input should follow the definition of V<sub>CC</sub>.

Note (2) Apply the LED voltage within the LCD operation range. When the backlight turns on before the LCD operation or the LCD turns off before the backlight turns off, the display may momentarily become abnormal screen.

Note (3) In case of V<sub>CC</sub> is in off level, please keep the level of input signals on the low or high impedance. If T<sub>2</sub><0, that maybe cause electrical overstress failure.

Note (4) T<sub>4</sub> should be measured after the module has been fully discharged between power off and on period.

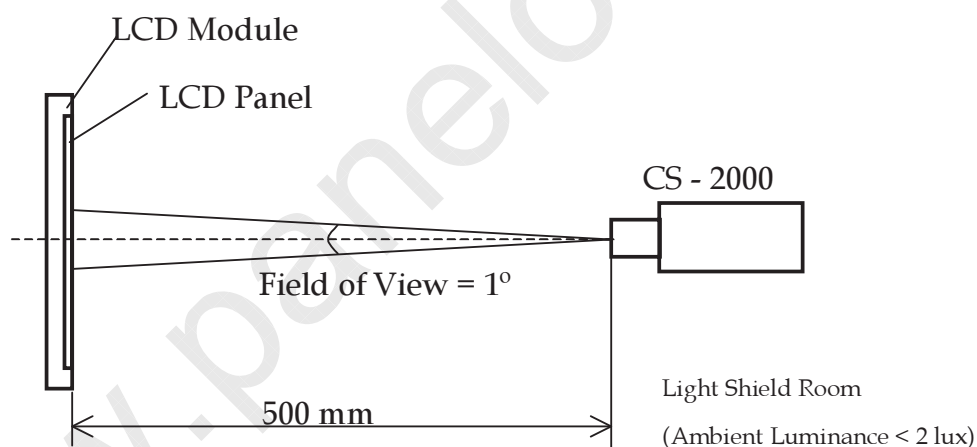
Note (5) Interface signal shall not be kept at high impedance when the power is on.

## 7. OPTICAL CHARACTERISTICS

### 7.1 TEST CONDITIONS

| Item                | Symbol  | Value | Unit |
|---------------------|---|-------|------|
| Ambient Temperature | Ta  | 25±2  | oC   |
| Ambient Humidity    | Ha  | 50±10 | %RH  |
| Supply Voltage      | VCC   | 12    | V    |
| Input Signal        | According to typical value in "3. ELECTRICAL CHARACTERISTICS" |       |      |
| LED Current         | IL  | 120   | mA   |
| Vertical Frame Rate | Fr  | 120   | Hz   |

The LCD module should be stabilized at given temperature for 1 hour to avoid abrupt temperature change during measuring. In order to stabilize the luminance, the measurement should be executed after lighting backlight for 1 hour in a windless room.



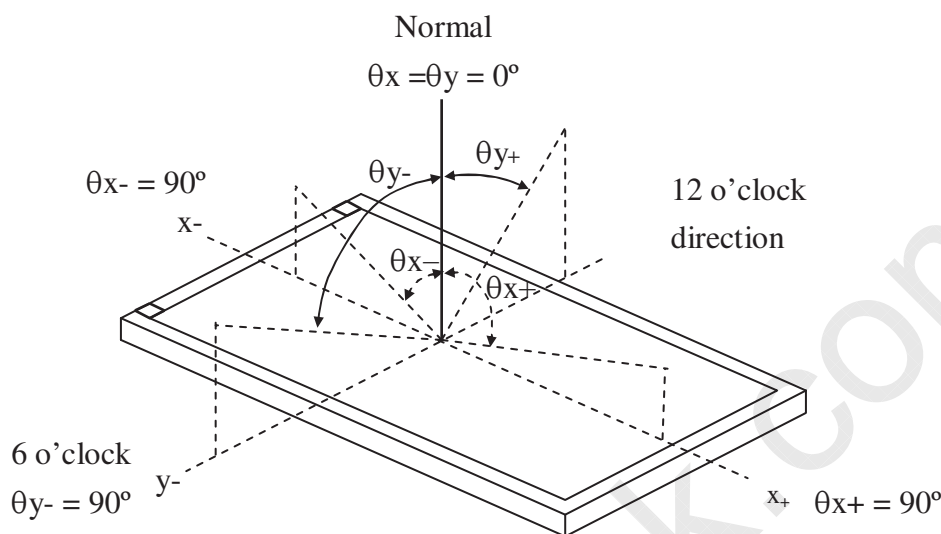
## 7.2 OPTICAL SPECIFICATIONS

The relative measurement methods of optical characteristics are shown in 7.2. The following items should be measured under the test conditions described in 7.1 and stable environment shown in 7.1.

| Item                                       |                              | Symbol           |      | Condition  | Min.          | Typ.          | Max. | Unit              | Note |
|--|------------------------------|------------------|------|--|---------------|---------------|------|-------------------|------|
| Contrast Ratio                             |                              | CR               |      | $\theta_x=0^\circ, \theta_y=0^\circ$<br>Viewing angle<br>at normal direction |               |               |      | -                 | (2)  |
| Response Time (VA)                         |                              | Gray to gray     |      |  |               |               |      | ms                | (3)  |
| Center Luminance of White                  |                              | L <sub>c</sub>   | 2D   |  |               |               |      | cd/m <sub>2</sub> | (4)  |
|  |                              |                  | 3D   |  |               |               |      | cd/m <sub>2</sub> | (8)  |
| White Variation                            |                              | δW               |      |  |               |               |      | -                 | (6)  |
| Cross Talk                                 |                              | CT               | 2D   |  |               |               |      | %                 | (5)  |
|  |                              |                  | 3D-W |  | -             |               | -    | %                 | (8)  |
|  |                              |                  | 3D-D |  | -             |               | -    | %                 | (8)  |
| Color Chromaticity                         | Red                          | R <sub>x</sub>   |      |  | Typ.<br>-0.03 | Typ.<br>+0.03 |      | -                 | -    |
|  |                              | R <sub>y</sub>   |      |  |               |               |      | -                 |      |
|  | Green                        | G <sub>x</sub>   |      |  |               |               |      | -                 |      |
|  |                              | G <sub>y</sub>   |      |  |               |               |      | -                 |      |
|  | Blue                         | B <sub>x</sub>   |      |  |               |               |      | -                 |      |
|  |                              | B <sub>y</sub>   |      |  |               |               |      | -                 |      |
|  | White                        | W <sub>x</sub>   |      |  |               |               |      | -                 |      |
|  |                              | W <sub>y</sub>   |      |  |               |               |      | -                 |      |
|  | Correlated color temperature |                  |      |  | -             |               | -    | K                 | -    |
|  | Color Gamut                  | C.G.             |      |  | -             |               | -    | %                 | NTSC |
| Viewing Angle                              | Horizontal                   | θ <sub>x</sub> + |      | CR≥20  | 80            | 88            | -    | Deg.              | (1)  |
|  |                              | θ <sub>x</sub> - |      |  | 80            | 88            | -    |                   |      |
|  | Vertical                     | θ <sub>y</sub> + |      |  | 80            | 88            | -    |                   |      |
|  |                              | θ <sub>y</sub> - |      |  | 80            | 88            | -    |                   |      |
| Transmission direction of the up polarizer |                              | Φ <sub>up</sub>  |      | -  | -             | 90            | -    | Deg.              | (7)  |

Note (1) Definition of Viewing Angle ( $\theta_x$ ,  $\theta_y$ ):

Viewing angles are measured by Autronic Conoscope Cono-80



Note (2) Definition of Contrast Ratio (CR):

The contrast ratio can be calculated by the following expression.

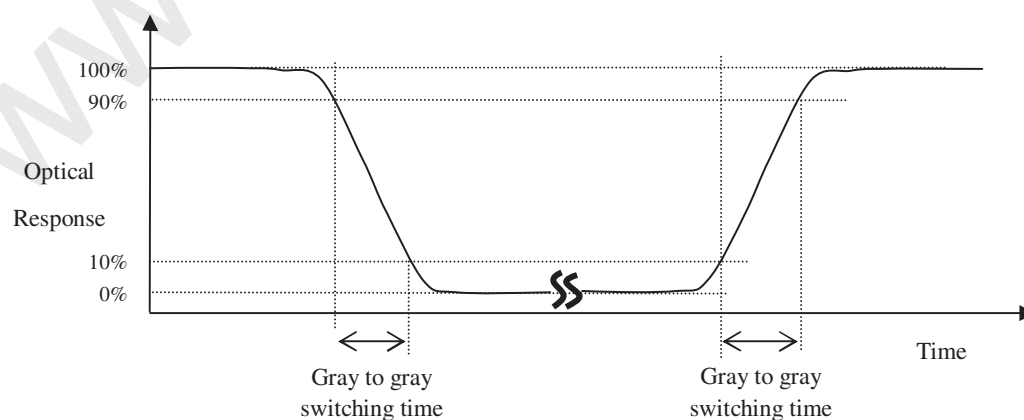
$$\text{Contrast Ratio (CR)} = \frac{\text{Surface Luminance of L255}}{\text{Surface Luminance of L0}}$$

L255: Luminance of gray level 255

L0: Luminance of gray level 0

CR = CR (5), where CR (X) is corresponding to the Contrast Ratio of the point X at the figure in Note (6).

Note (3) Definition of Gray-to-Gray Switching Time:



The driving signal means the signal of gray level 0, 124, 252, 380, 508, 636, 764, 892 and 1023.

Gray to gray average time means the average switching time of gray level 0, 124, 252, 380, 508, 636, 764, 892 and 1023 to each other.

Note (4) Definition of Luminance of White (LC):

Measure the luminance of gray level 255 at center point and 5 points

$L_C = L(5)$ , where  $L(X)$  is corresponding to the luminance of the point X at the figure in Note (6).

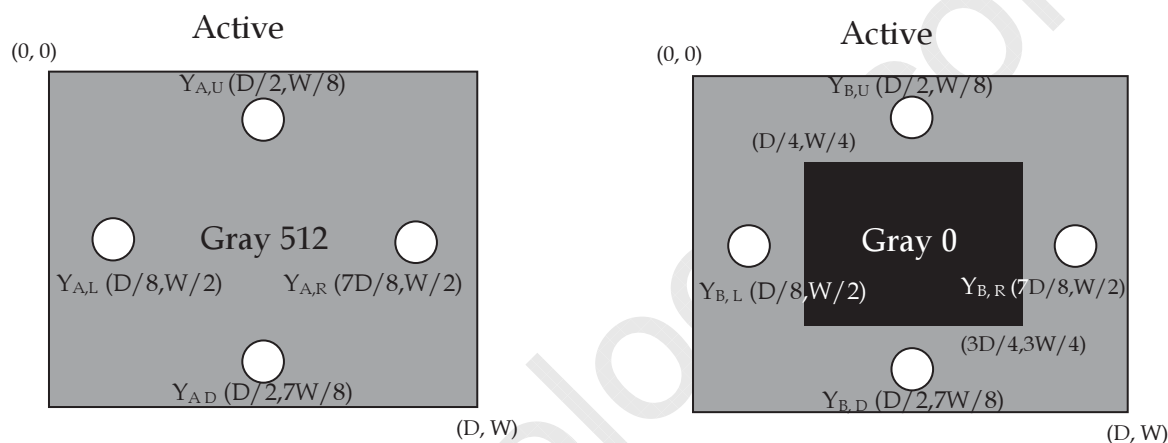
Note (5) Definition of Cross Talk (CT):

$$CT = |Y_B - Y_A| / Y_A \times 100 (\%)$$

Where:

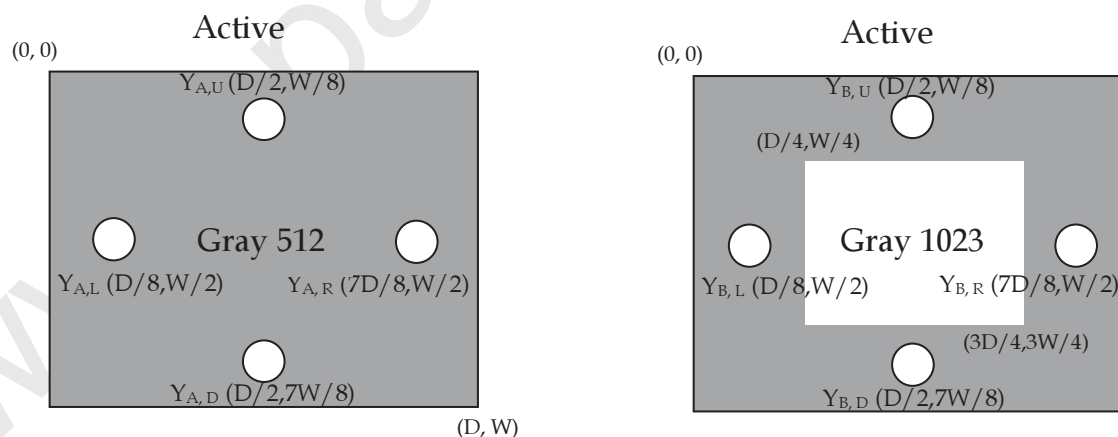
$Y_A$  = Luminance of measured location without gray level 0 pattern (cd/m<sup>2</sup>)

$Y_B$  = Luminance of measured location with gray level 0 pattern (cd/m<sup>2</sup>)



$Y_A$  = Luminance of measured location without gray level 255 pattern (cd/m<sup>2</sup>)

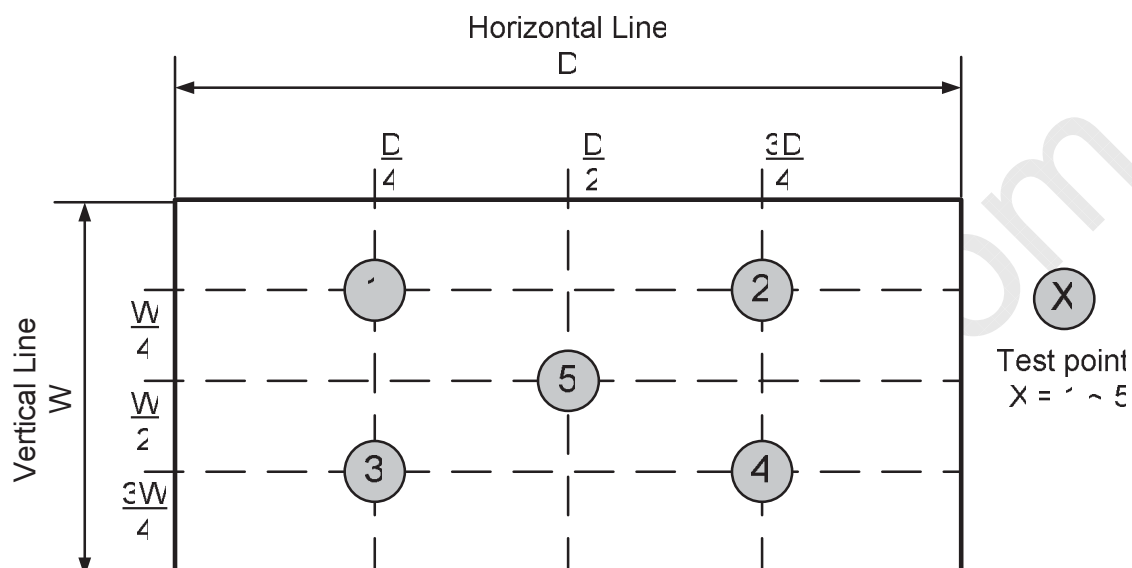
$Y_B$  = Luminance of measured location with gray level 255 pattern (cd/m<sup>2</sup>)



Note (6) Definition of White Variation ( $\delta W$ ):

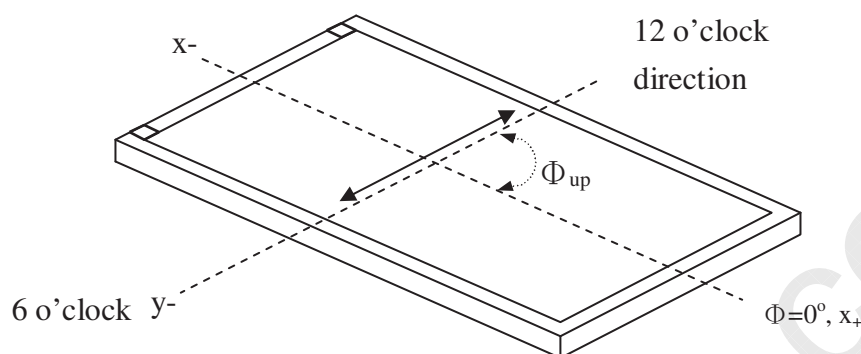
Measure the luminance of gray level 1023 at 5 points

$$\delta W = \text{Maximum [L (1), L (2), L (3), L (4), L (5)]} / \text{Minimum [L (1), L (2), L (3), L (4), L (5)]}$$

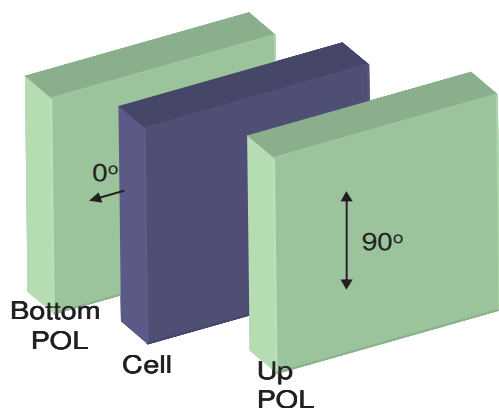


Note (7) This is a reference for designing the shutter glasses of 3D application. (VA)

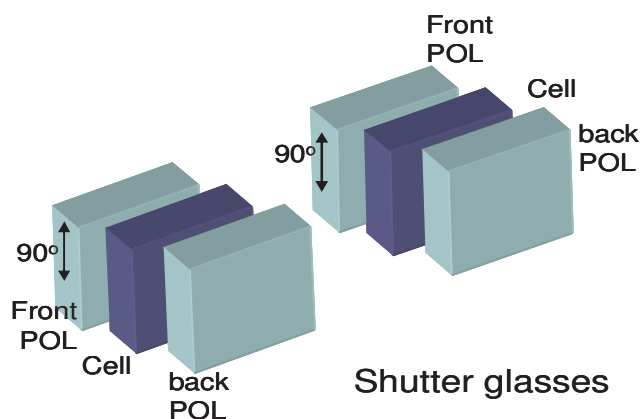
Definition of the transmission direction of the up polarizer:



The transmission axis of the front polarizer of the shutter glasses should be parallel to this panel transmission direction to get a maximum 3D mode luminance.



LCD module











Shutter glasses



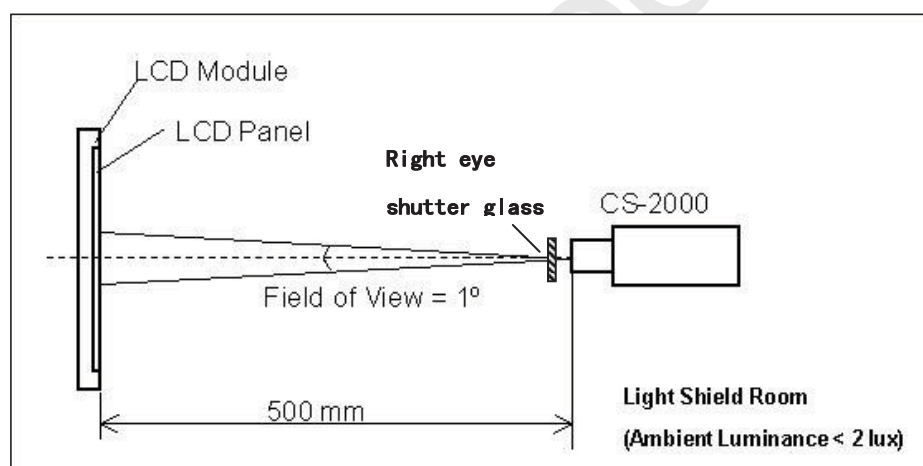
Note (8) Definition of the 3D mode performance (measured under 3D mode, use CMI's shutter glass):

a. Test pattern

Left eye image and right eye image are displayed alternated

|   |   |   |
|---|---|---|
|  |  | WW<br>Left eye image: W255; Right eye image: W255 |
|  |  | WB<br>Left eye image: W255; Right eye image: W0   |
|  |  | BW<br>Left eye image: W0; Right eye image: W255   |
|  |  | BB<br>Left eye image: W0; Right eye image: W0     |

b. Measurement setup



Shutter glasses are well controlled under suitable timing, and measure the luminance of the center point of the panel through the right eye glass. The transmittance of the glass should be larger than 40.0% under 3D mode operation. The luminance of the test pattern "WW", denoted  $L(WW)$ ; the luminance of the test pattern "WB", denoted  $L(WB)$ ; the luminance of the test pattern "BW", denoted  $L(BW)$ ; the luminance of the test pattern "BB", denoted  $L(BB)$

c. Definition of the Center Luminance of White,  $L_c(3D)$ :  $L(WW)$

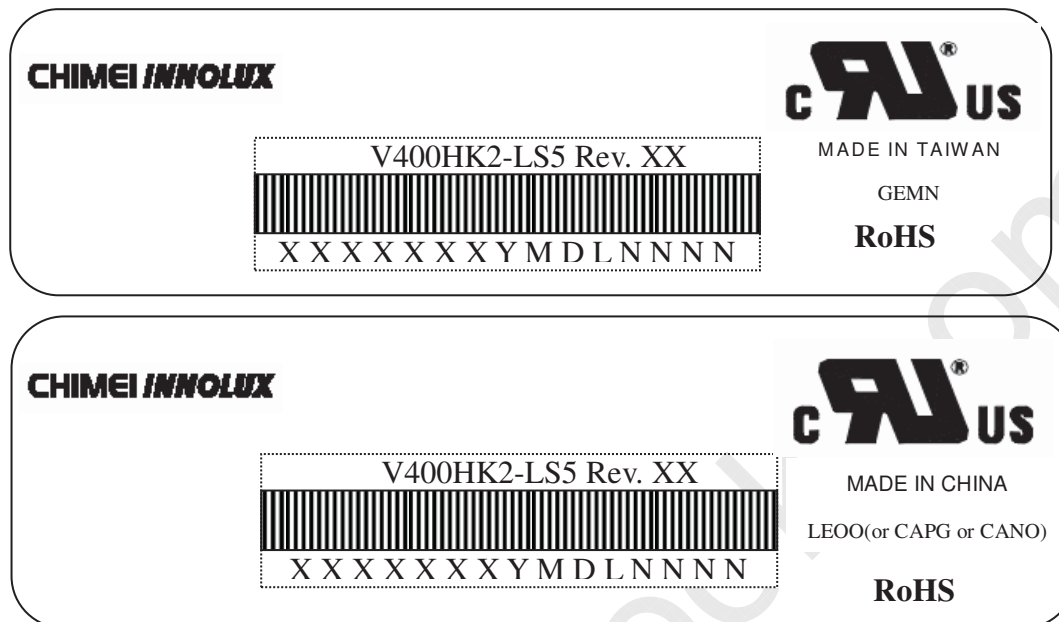
d. Definition of the 3D mode white crosstalk,  $CT(3D-W)$ :  $CT(3D-W) \equiv \left| \frac{L(WB) - L(BB)}{L(WW) - L(BB)} \right|$

e. Definition of the 3D mode dark crosstalk,  $CT(3D-D)$ :  $CT(3D-D) \equiv \left| \frac{L(WW) - L(BW)}{L(WW) - L(BB)} \right|$

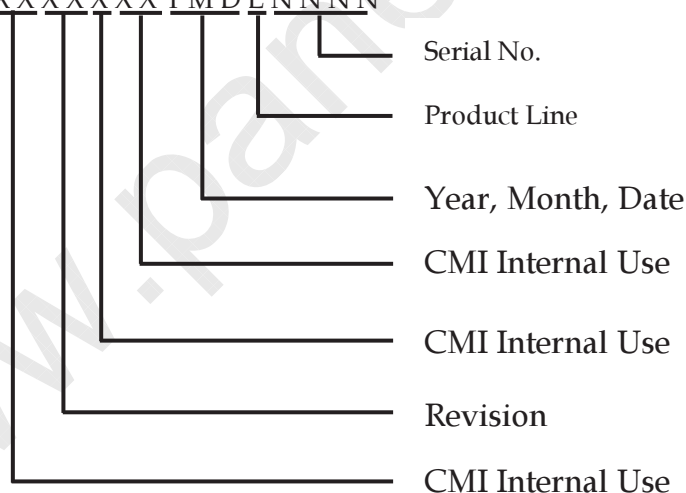
## 8. DEFINITION OF LABELS

### 8.1 CMI MODULE LABEL

The barcode nameplate is pasted on each module as illustration, and its definitions are as following explanation.



- (a) Model Name : V400HK2-LS5  
 (b) Revision : Rev. XX, for example: A0, A1... B1, B2... or C1, C2...etc.  
 (c) Serial ID : XXXXXXXYMDLNNNN



Serial ID includes the information as below:

- (a) Manufactured Date: Year: 2001=1, 2002=2, 2003=3, 2004=4....2010=0, 2011=1, 2012=2....  
 Month: 1~9, A~C, for Jan. ~ Dec.  
 Day: 1~9, A~Y, for 1<sup>st</sup> to 31<sup>st</sup>, exclude I, O, and U.
- (b) Revision Code: Cover all the change
- (c) Serial No.: Manufacturing sequence of product
- (d) Product Line: 1 -> Line1, 2 -> Line 2, ...etc.

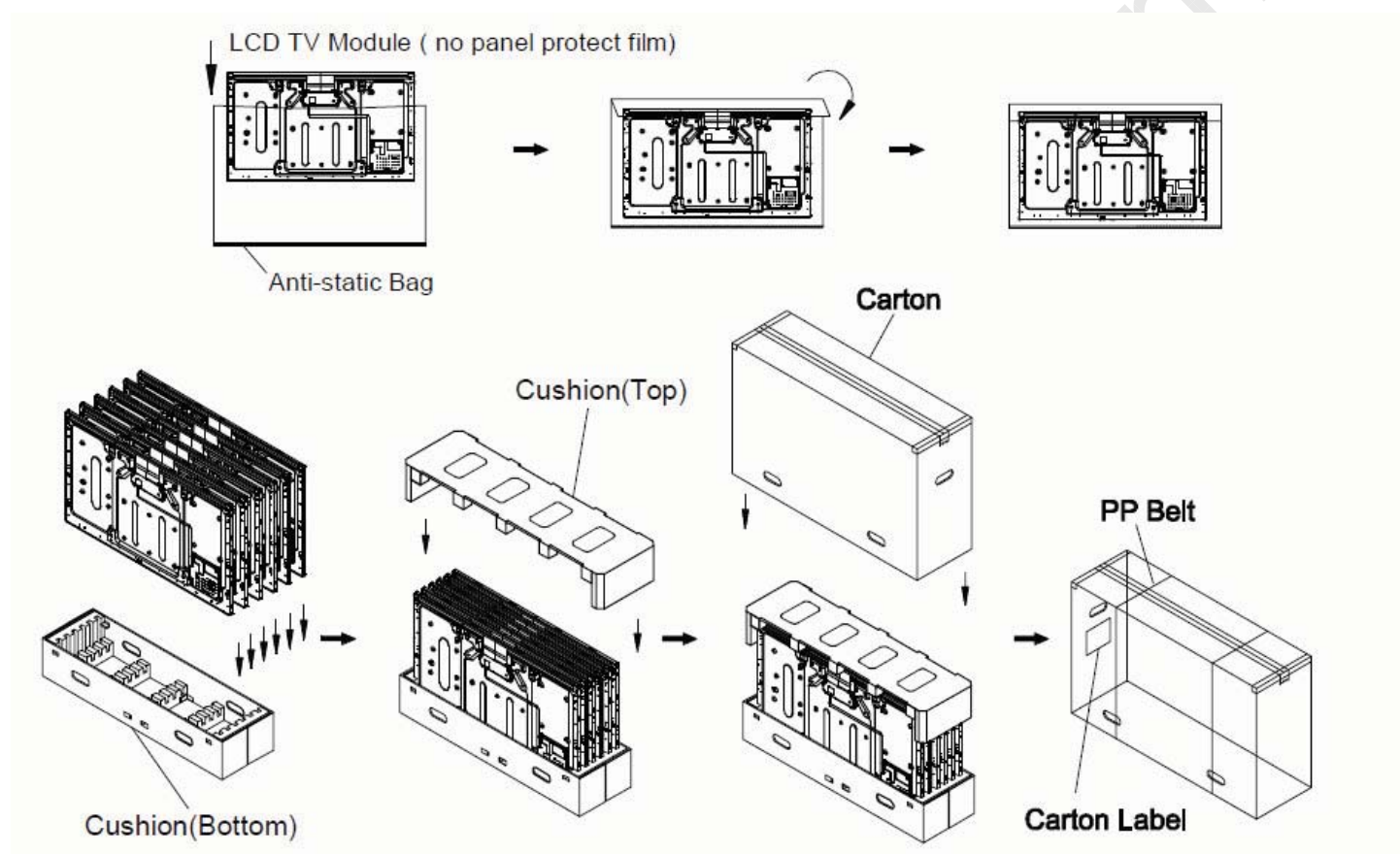
## 9. PACKAGING

### 9.1 PACKAGING SPECIFICATIONS

- (1) 6 LCD TV modules / 1 Box
- (2) Box dimensions : 1035(L)x309(W)x625(H)mm
- (3) Weight : approximately 49 Kg (6 modules per box)

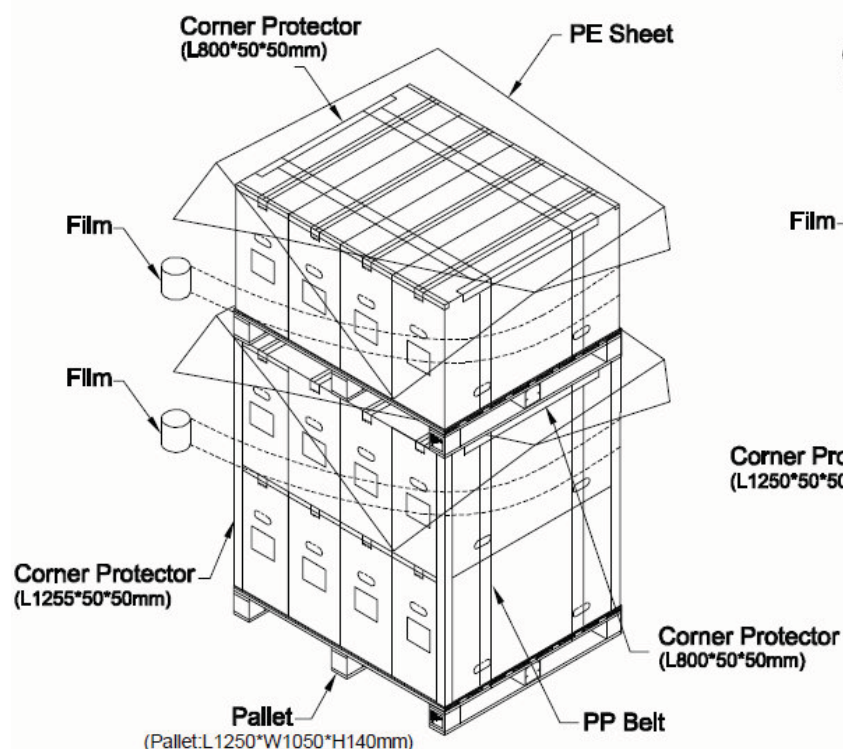
### 9.2 PACKAGING METHOD

Packaging method is shown in Figure 9.1 & 9.2



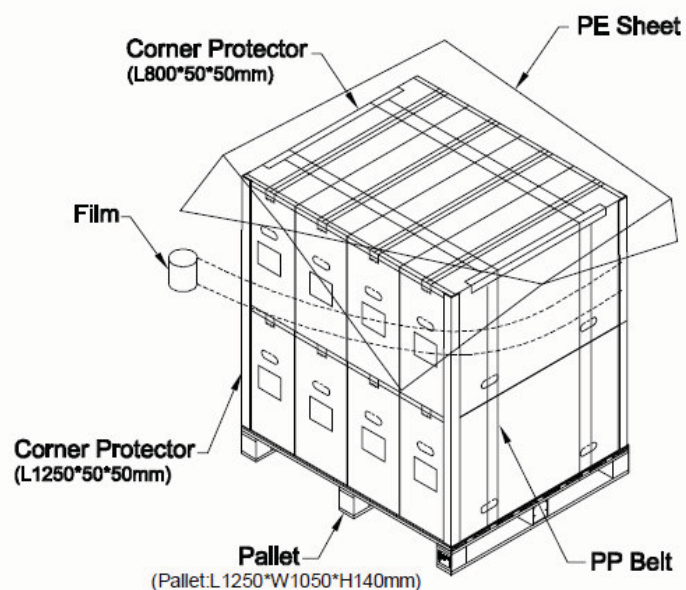


Sea / Land Transportation (40ft HQ Container)



Air Transportation

Sea / Land Transportation (20ft &amp; 40ft Container)



**10. INTENTIONAL STANDARD****10.1 SAFETY**

- (1) UL 60950-1, UL 60065: Standard for Safety of Information Technology Equipment Including electrical Business Equipment.
- (2) IEC 60950-1:2005, IEC 60065:2001+ A1:2005 ; Standard for Safety of International Electrotechnical Commission.
- (3) EN 60950-1:2006+ A11:2009, EN60065:2002 + A1:2006 + A11:2008; European Committee for Electrotechnical Standardization (CENELEC), EUROPEAN STANDARD for Safety of Information Technology Equipment Including Electrical Business Equipment.

**10.2 EMC**

- (1) ANSI C63.4 Measurement of Radio-Noise Emissions from Low-Voltage Electrical and Electrical Equipment in the Range of 9kHz to 40GHz. " American National standards Institute(ANSI)
- (2) C.I.S.P.R "Limits and Methods of Measurement of Radio Interface Characteristics of Information Technology Equipment. " International Special committee on Radio Interference.
- (3) EN 55022 "Limits and Methods of Measurement of Radio Interface Characteristics of Information Technology Equipment. "European Committee for Electrotechnical Standardization.(CENELEC)

## 11. PRECAUTIONS

### 11.1 ASSEMBLY AND HANDLING PRECAUTIONS

- (1) Do not apply rough force such as bending or twisting to the module during assembly.
- (2) It is recommended to assemble or to install a module into the user's system in clean working areas. The dust and oil may cause electrical short or worsen the polarizer.
- (3) Do not apply pressure or impulse to the module to prevent the damage of LCD panel and backlight.
- (4) Always follow the correct power-on sequence when the LCD module is turned on. This can prevent the damage and latch-up of the CMOS LSI chips.
- (5) Do not plug in or pull out the I/F connector while the module is in operation.
- (6) Do not disassemble the module.
- (7) Use a soft dry cloth without chemicals for cleaning, because the surface of polarizer is very soft and easily scratched.
- (8) Moisture can easily penetrate into LCD module and may cause the damage during operation.
- (9) High temperature or humidity may deteriorate the performance of LCD module. Please store LCD modules in the specified storage conditions.
- (10) When ambient temperature is lower than 10°C, the display quality might be reduced. For example, the response time will become slow, and the starting voltage of LED light bar will be higher than that of room temperature.

### 11.2 SAFETY PRECAUTIONS

- (1) The startup voltage of a backlight is over 1000 Volts. It may cause an electrical shock while assembling with the converter. Do not disassemble the module or insert anything into the backlight unit.
- (2) If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth. In case of contact with hands, skin or clothes, it has to be washed away thoroughly with soap.
- (3) After the module's end of life, it is not harmful in case of normal operation and storage.



## 12. MECHANICAL CHARACTERISTICS

